

# A Magic Lens for Revealing Device Interactions in Smart Environments

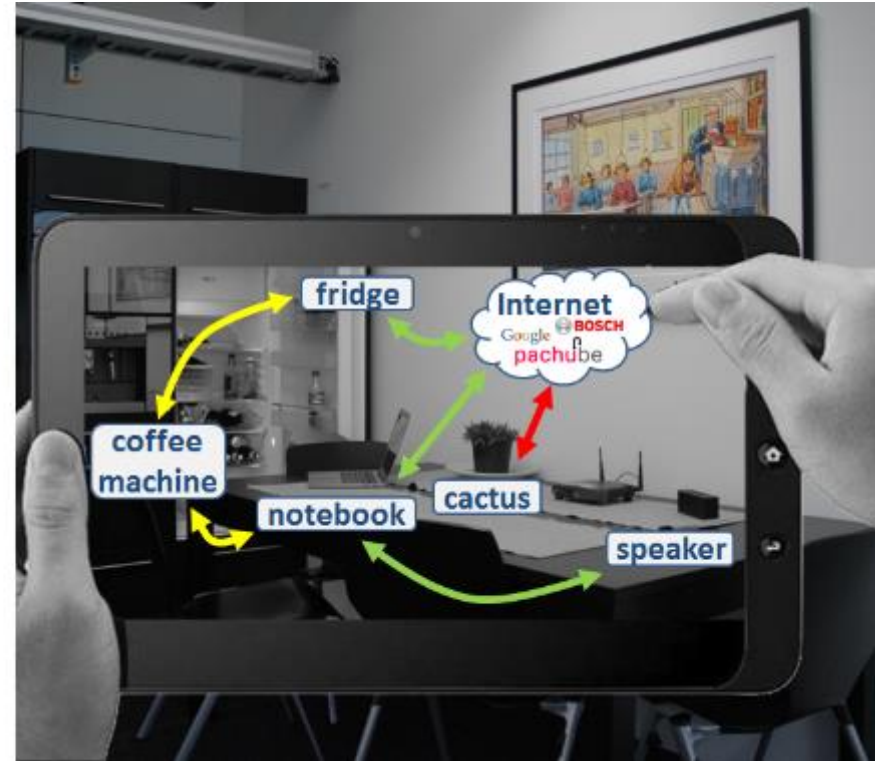
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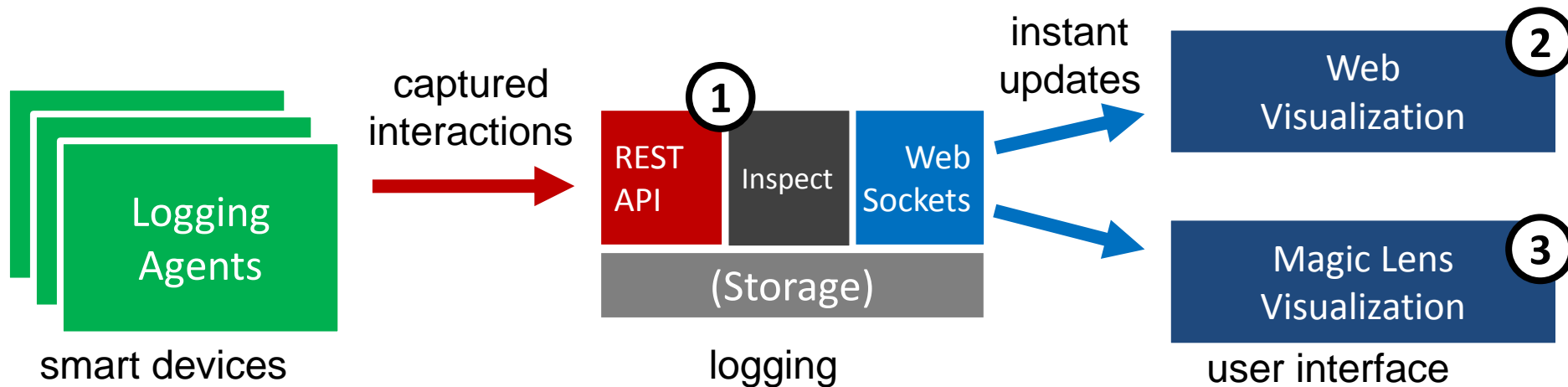


# A magic lens for revealing these interactions



# Overview

- ▶ 1. Logging Communication Traces
  - ▶ Record application-layer (HTTP) communication
  - ▶ Collect and causally order messages
- ▶ 2. Web Visualization
  - ▶ Network topology
  - ▶ Timeline view and graph view
- ▶ 3. Magic Lens Visualization
  - ▶ Recognize (multiple) devices
  - ▶ AR View



# 1. Logging Communication Traces

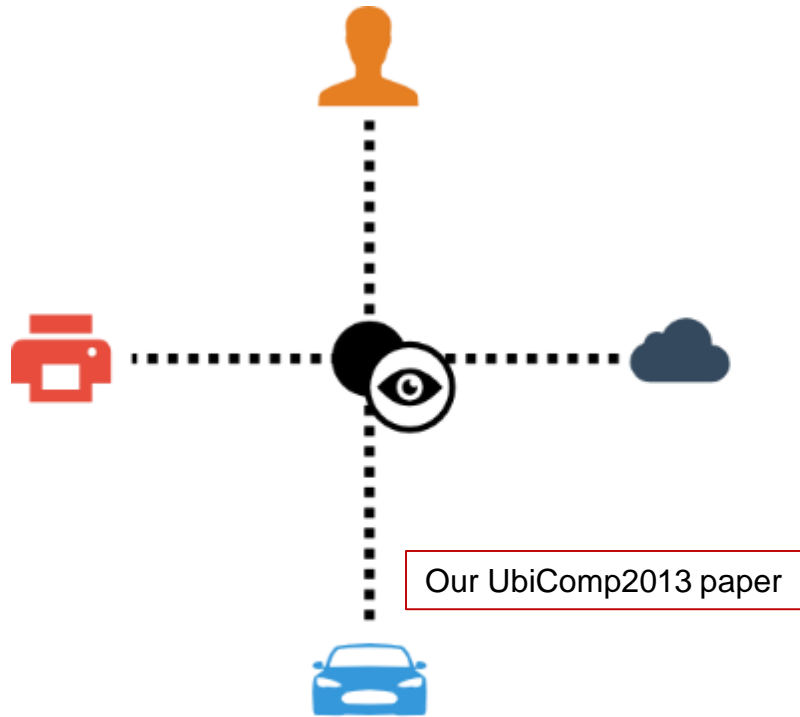
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2. Web Visualization

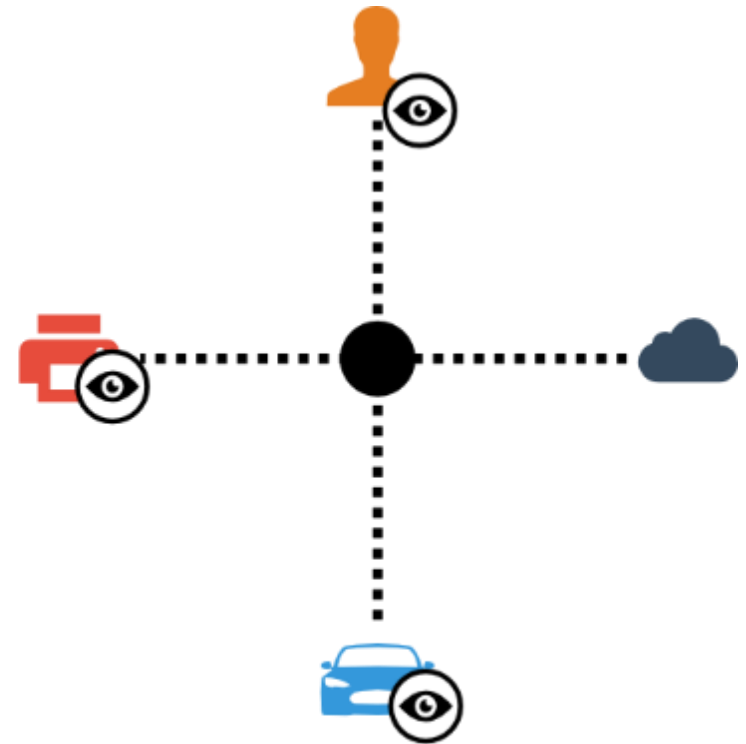
3. Magic Lens Visualization

- ▶ **Internet of Things: Focus on Connectivity**
- ▶ **Web of Things: Focus on Interoperability**
  - ▶ “Everything is a Web Resource”
  - ▶ Inherit **desirable properties** of the Web: scalability, caching, addressing, security, etc.
  - ▶ **Simpler usage** (and debugging) for humans: the Web browser
  - ▶ **Simpler interaction** with other devices: Internet Media Types and Content Negotiation
- ▶ In this paper: Every device runs an embedded Web server
  - ▶ Grizzly server, based on the Java Non-Blocking IO
  - ▶ REST APIs: Idealized Web Architecture

# Recording Device Interactions



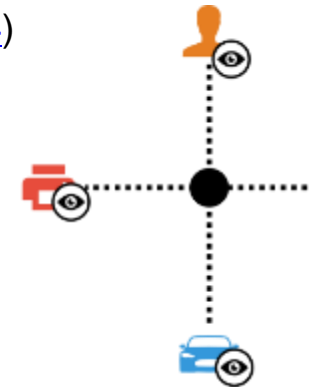
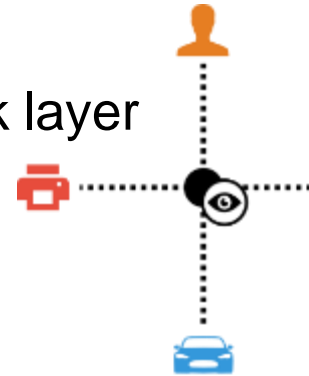
Non-Intrusive



Intrusive

# HTTP packet inspection

- ▶ (Non-intrusive) **sniffing** on router: Information on the network layer
  - ▶ Only IP-addresses and headers
  - ▶ Or even restricted to layer 2 frames (L2-Switching for WLAN-WLAN)
- ▶ (Intrusive) **logging** on clients: **Full application-layer information**
  - ▶ Content + Media Type (e.g., display transmitted images)
  - ▶ Inspect encrypted traffic (we log after the decryption step)
  - ▶ Use HTTP to piggy-back management information (e.g., vector clocks)
  - ▶ Full URLs: Ability to distinguish devices behind a translation gateway and differentiate HTTP endpoints (e.g., [robot.org/motor2](http://robot.org/motor2) vs. [robot.org/sensor4](http://robot.org/sensor4))
- ▶ Drawback: Install the logging agent on every device



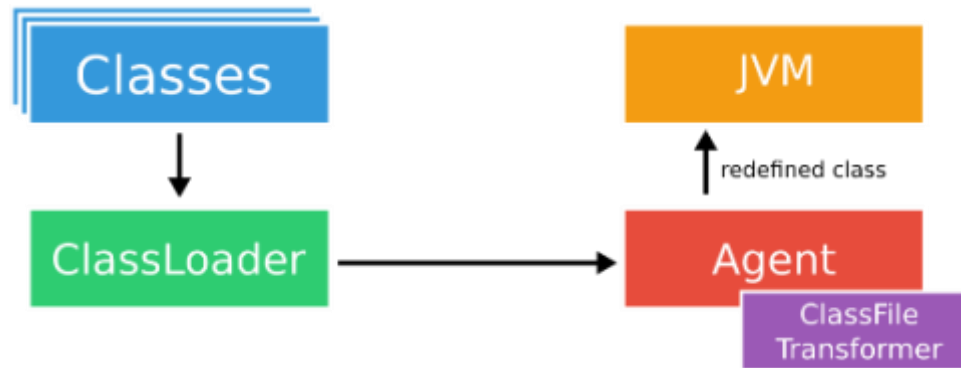


# Logging Agents

- ▶ Java Agents **modify the bytecode** of the classes loaded by the JVM at runtime without changing its source code

```
java -javaagent:LoggingClient.jar -jar WoTDevice.jar
```

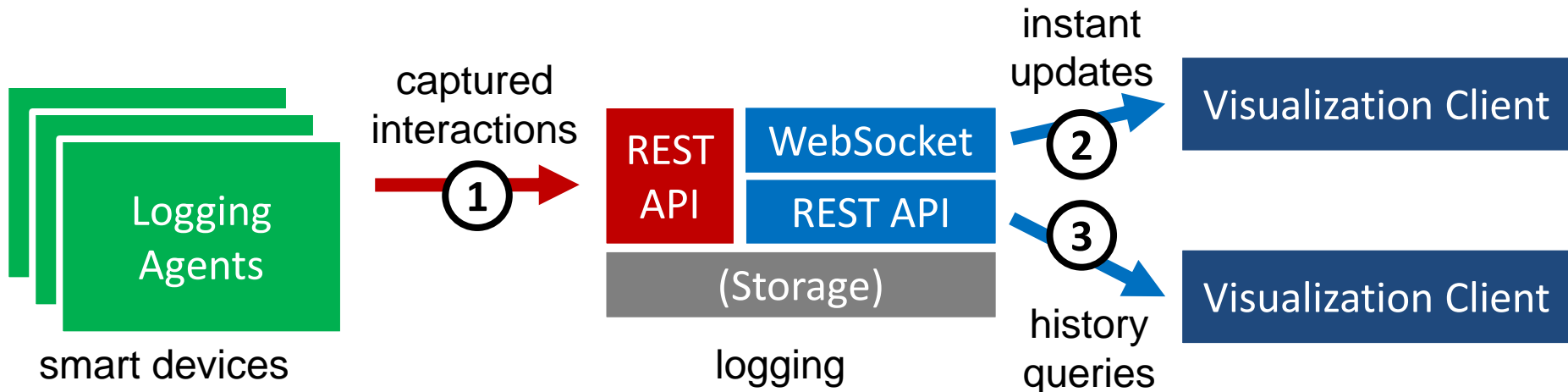
- ▶ Adds logging code to the Java classes `URLConnection` and `HttpServer`



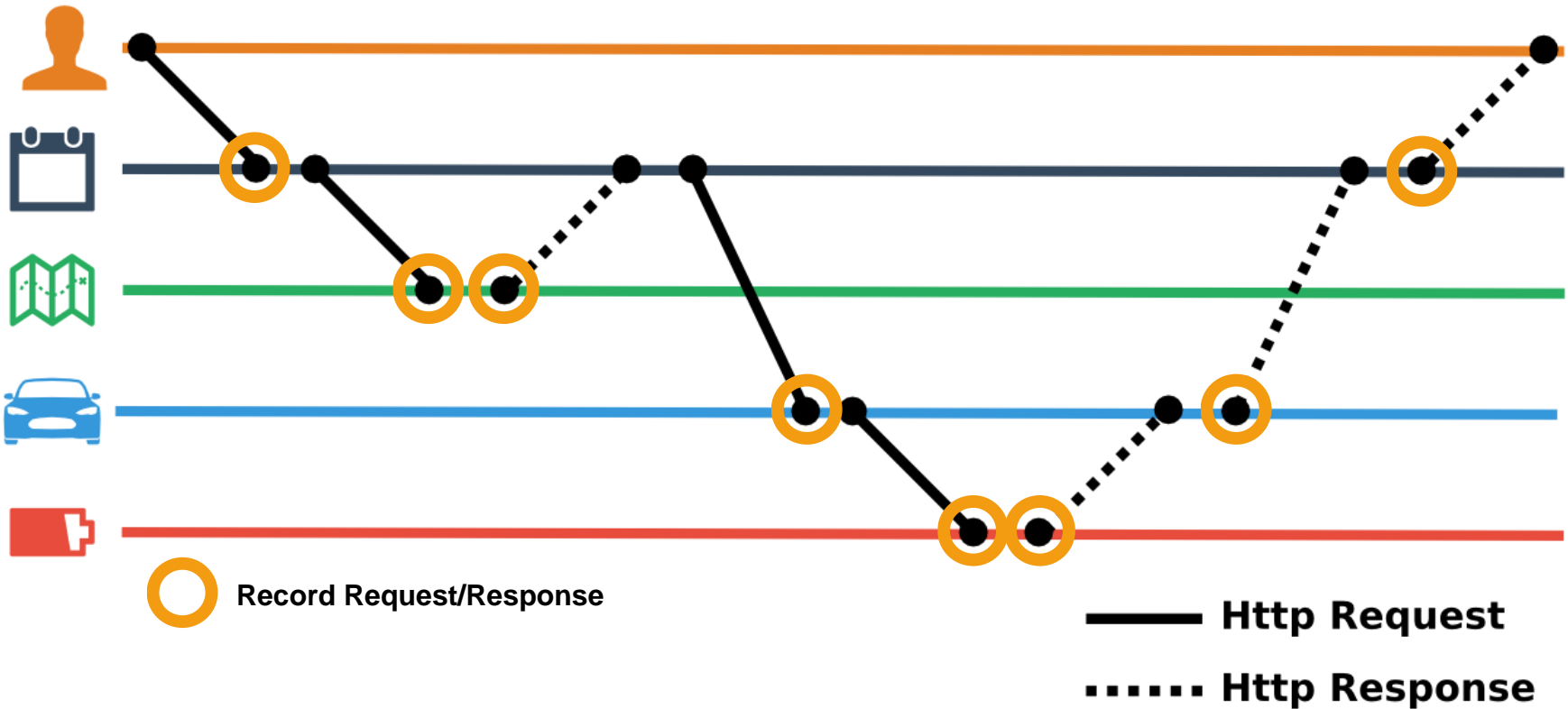
- ▶ Information about recorded packets is sent to the logging server
- ▶ The server can be any connected device with enough computing resources

# Logging Server

- ▶ Logging agents report through a REST API (1)
  - ▶ Updates are pushed to subscribers using HTML5 WebSockets (2)
  - ▶ History can be queried through another REST API (3)
- 
- ▶ The server **orders** incoming messages causally and identifies **interaction chains**



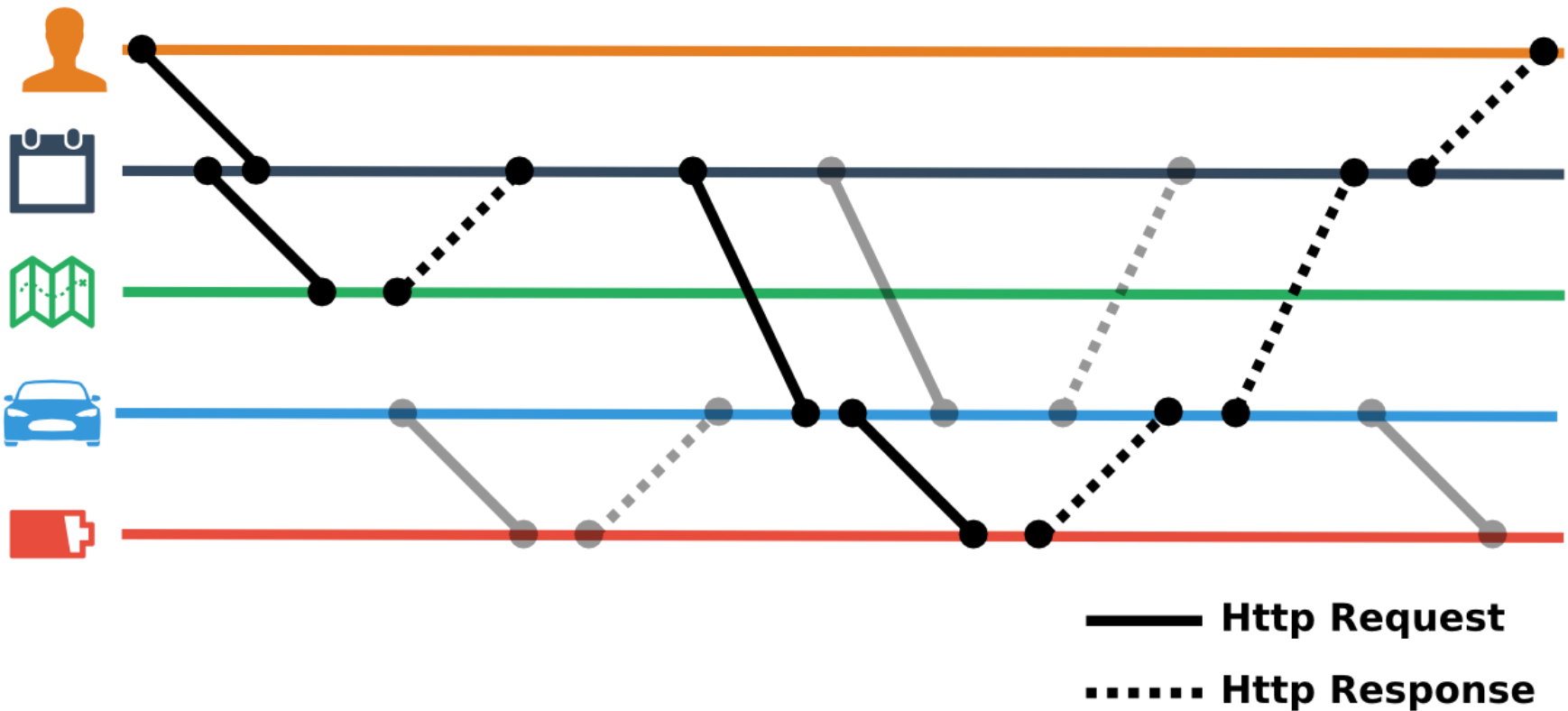
# Causal ordering: messages



An interaction chain is a set of interactions in which all requests and responses are the consequence of an initial HTTP request.

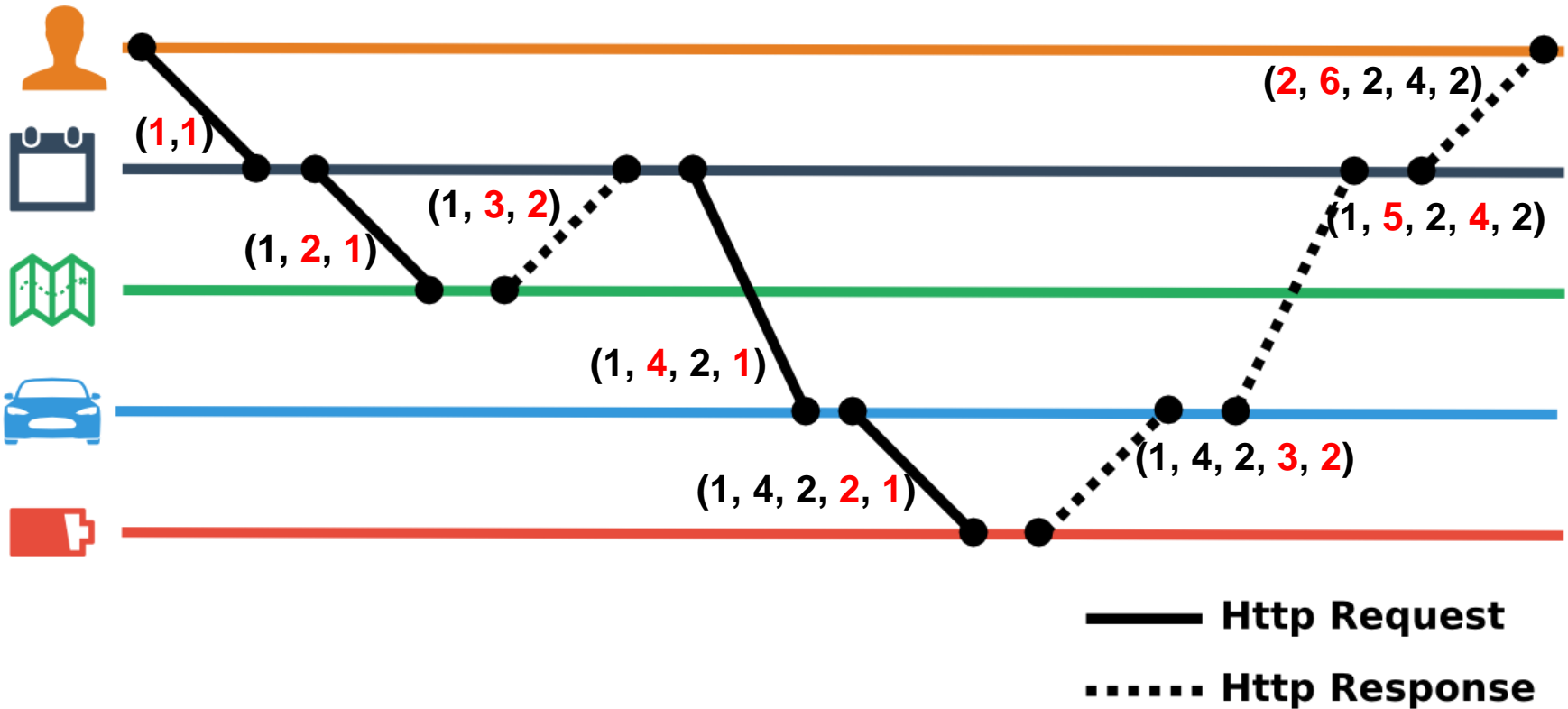
Send/Receive events are logged and reported to the server

# Causal ordering: problem



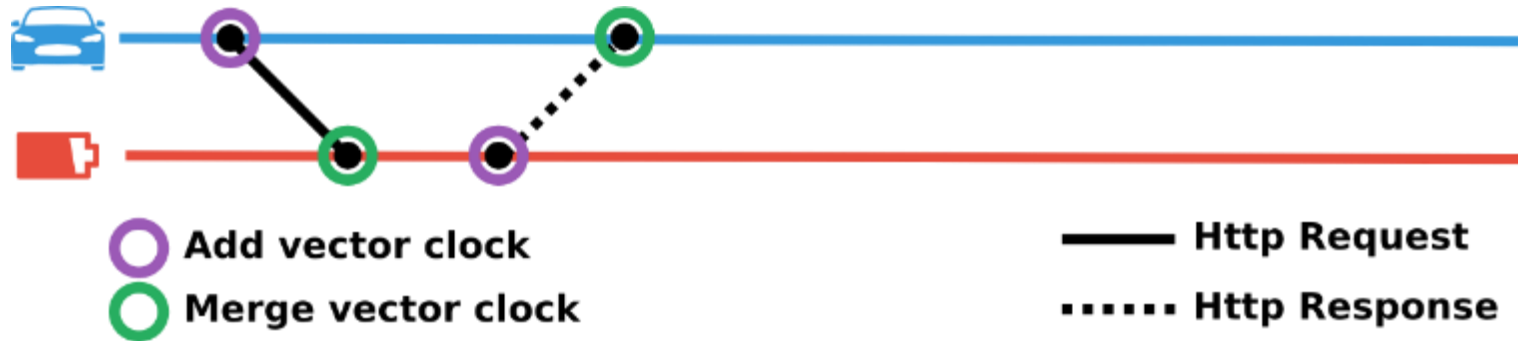
Reports may arrive in a causally incorrect order.  
The server must reconstruct the causality chain!

# Causal ordering: vector clocks



[Mattern1988] „Virtual Time and Global States of Distributed Systems”

# Causal ordering: implementation



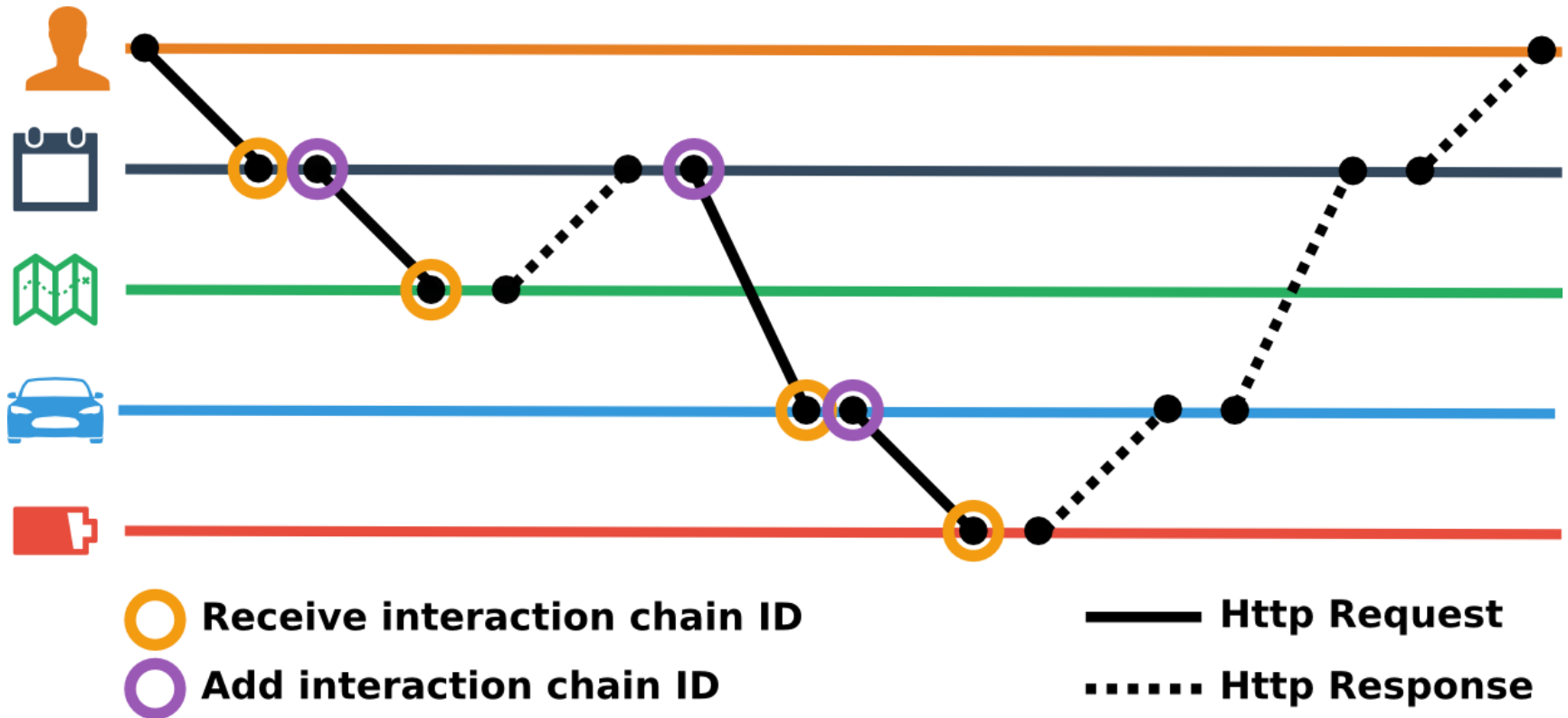
HTTP header information added to outgoing request:

```
GET /volume HTTP/1.1
Host: 192.168.1.147
X-Clock-192.168.1.147_9001: 1
```

HTTP header information added to the response:

```
HTTP/1.1 200 OK
Content-Type: text/html
X-Clock-192.168.1.147_9002: 4
X-Clock-192.168.1.147_9001: 7
Content-Length: 0
```

# Aggregating interaction chains



HTTP header information added to outgoing requests:

```
GET /volume HTTP/1.1
Host: 192.168.1.147
X-Interaction: e989eaa6-2689-4c06-9828-bdda2c4eaf23
```

1. Logging Communication Traces

**2. Web Visualization**

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3. Magic Lens Visualization



# Web Visualization – Graph view



# Web Visualization – Timeline View



1. Logging Communication Traces

2. Web Visualization

3. Magic Lens Visualization

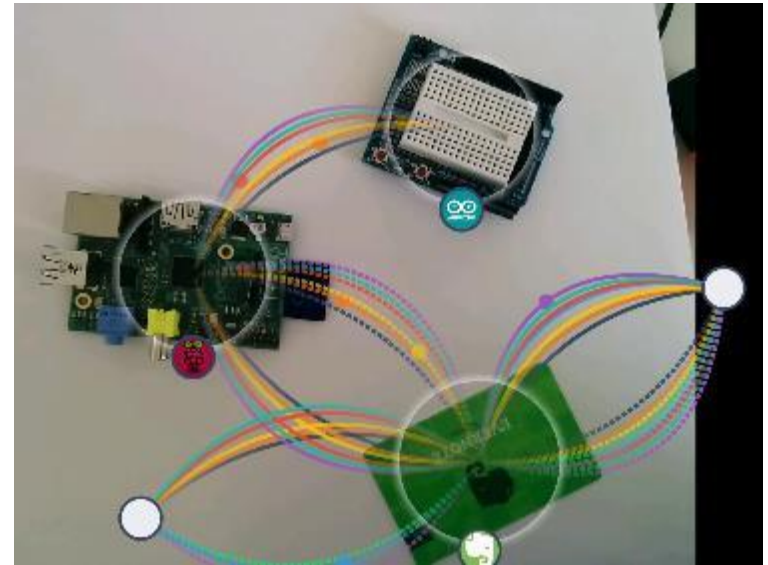
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# Recognizing Smart Devices



first prototype (non-intrusive sniffing)

AR markers for tracking  
QR codes for encoding URLs

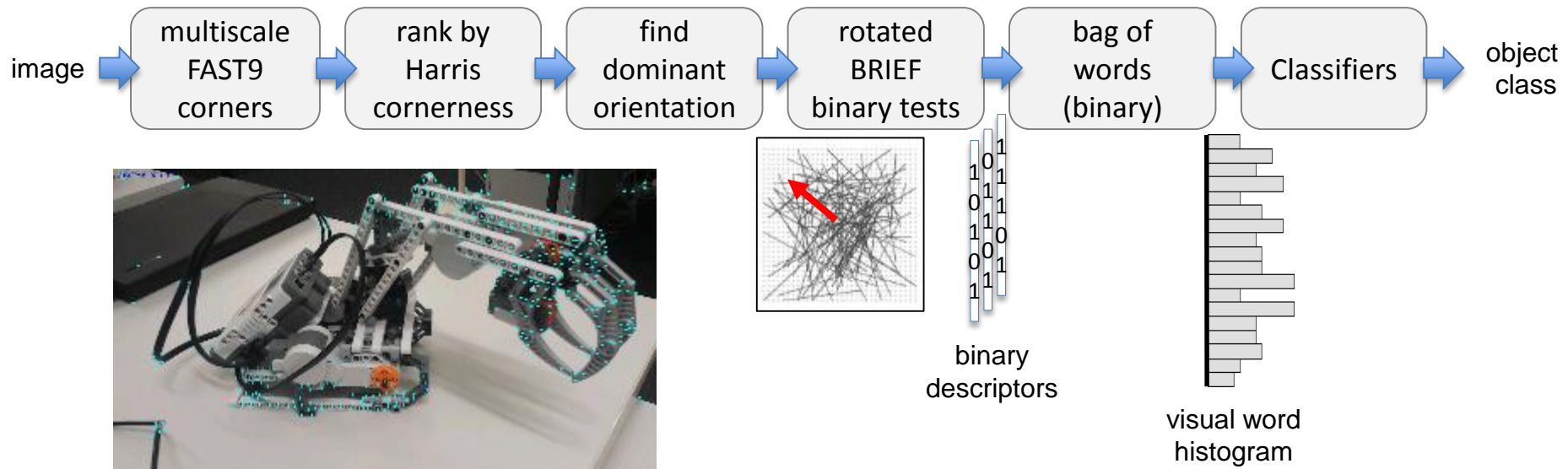


current system (intrusive logging)

Visual features, no markers required  
URLs registered manually

# Object Recognition

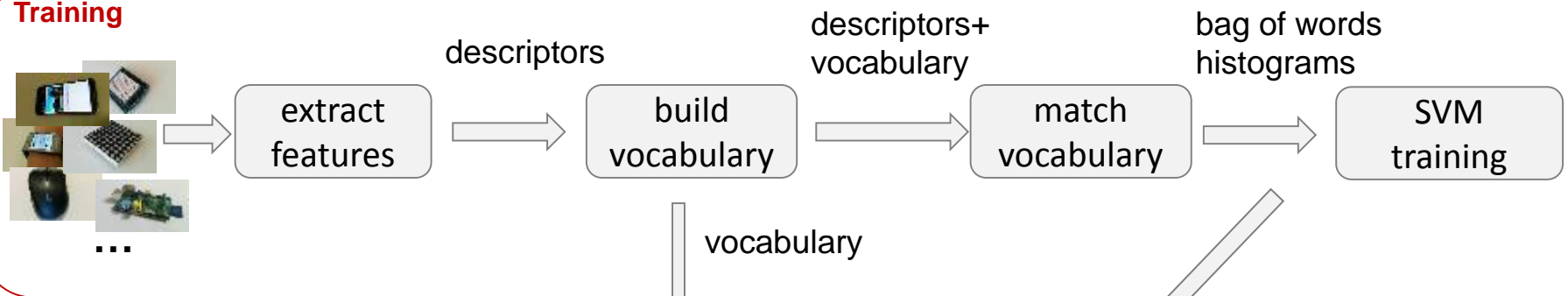
- ▶ ORB Feature Detector and Descriptor  
Oriented FAST (Features from Accelerated Segment Test)  
Rotated **B**RIEF (Binary Robust Independent Elementary Features)  
[Rosten2005] [Calonder 2010] [Rublee 2011]
- ▶ Bag of Words (binary version) histograms [Grana 2013]
- ▶ One binary SVM per class (10 object classes + noise class)



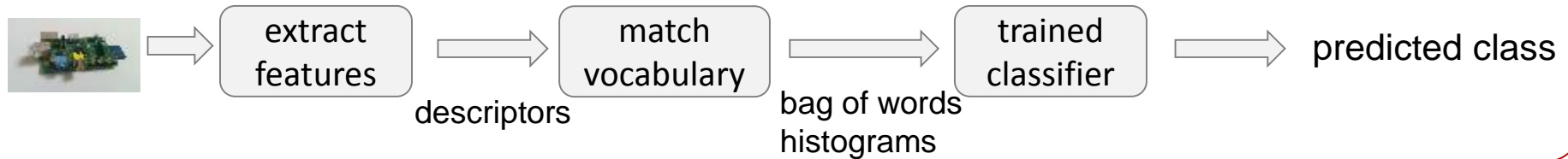
# Training

Figure adapted from Carlos Caetano

## Training



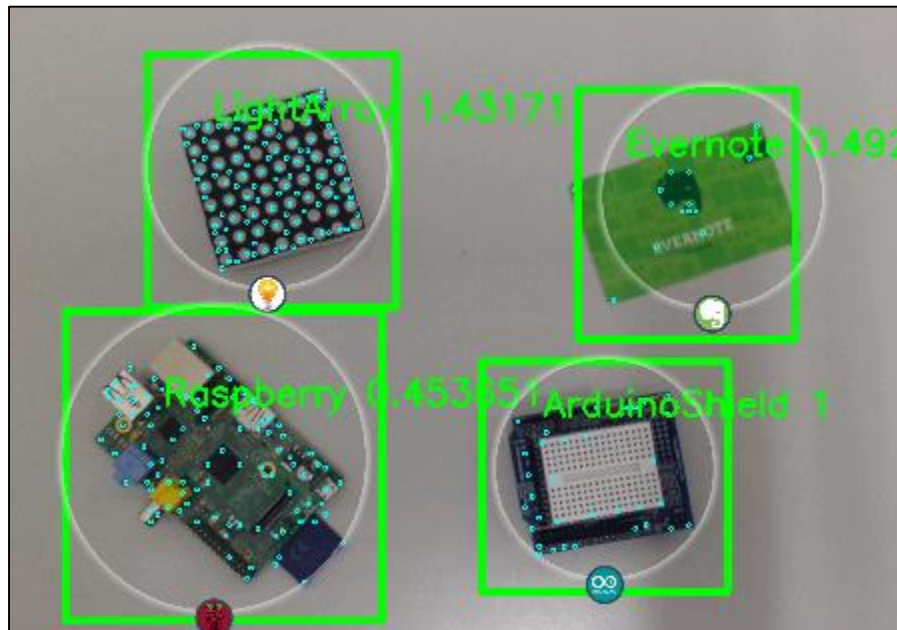
## Testing



- ▶ Input: 15-30 snapshots of each device
- ▶ The method is fast, but limited to the trained objects  
Requires re-training when a new class is added  
What is a representative noise class?

# Multiple Object Detection

- ▶ FAST feature detector
- ▶ DBSCAN for spatial clustering  
Density-Based Spatial Clustering of Applications with Noise  
number of spatial clusters is not known in advance (as opposed to k-means)
- ▶ Kalman filter for object centroid tracking
- ▶ Low-pass filter on each class label



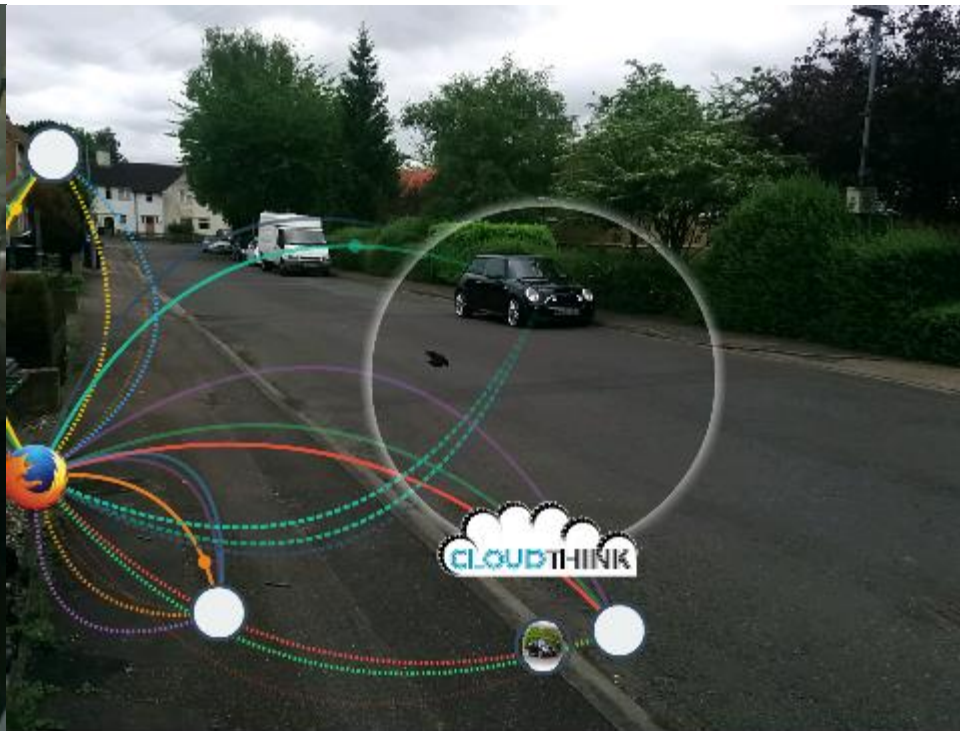
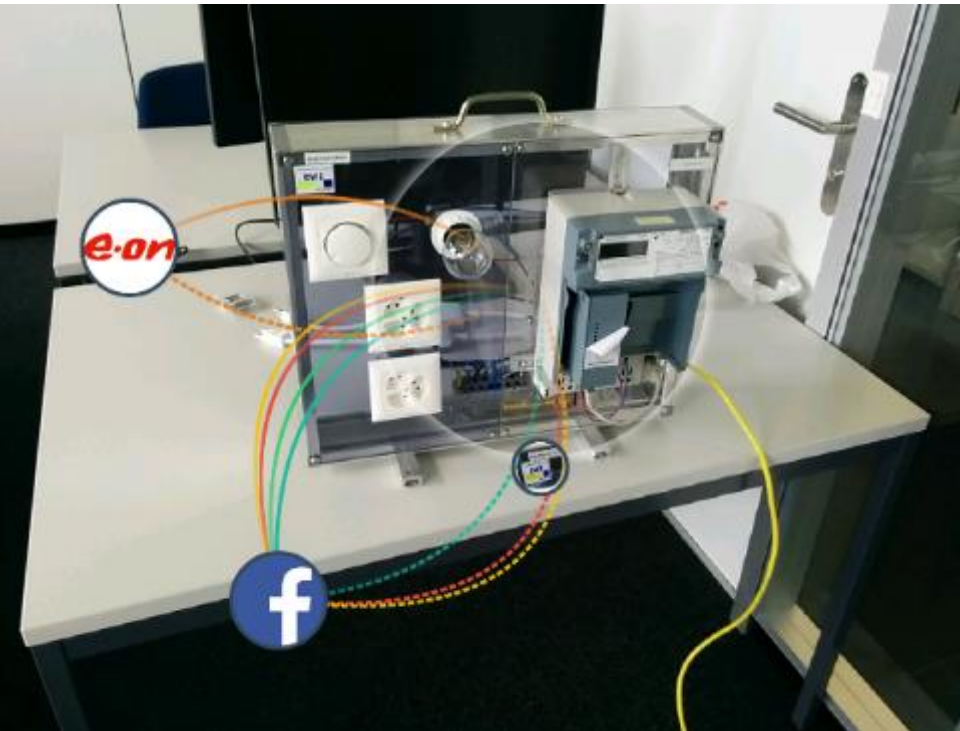
# The magic lens in action

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video



# Smart electricity meter and smart car



[www.bitstoenergy.ch](http://www.bitstoenergy.ch)

[www.cloud-think.com](http://www.cloud-think.com)

simulated communication  
no Java VM on the smart meter

real communication  
Java VMs in CloudThink

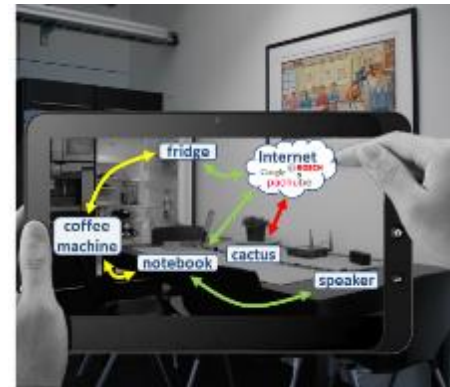
- ▶ Recognition is relatively fast, but limited to the trained objects  
**Need to re-train** if a new device is added
- ▶ Segmentation requires feature-rich objects and little background clutter  
Use (pointing) **gestures** to select devices?
- ▶ Scaling with the number of devices  
Use **context** to limit search space (devices in *this* room)
- ▶ Logging client uses Java Agents  
**Java-based** smart devices only

Today, our tool

- ▶ ...**recognizes** smart devices based on their visual features
- ▶ ...**shows their interactions** in a magic lens view
- ▶ ...allows users to intuitively **monitor information flows**
- ▶ ...gives **more control** over the smart home network

Future work should

- ▶ ...integrate better **object recognition** techniques
- ▶ ...add **networking** rules by a flick of a finger
- ▶ ...**categorize** communication (e.g., „Post image to Facebook”, "Download song")





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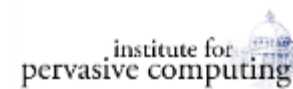
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Thank You

谢谢

Credits

Markus Schalch  
Bram Scheidegger  
Claude Barthels  
Marian George  
Christian Beckel



# References

- ▶ Rosten - Machine Learning for High-Speed Corner Detection (ECCV 2006)
- ▶ Calonder - BRIEF, Binary Robust Independent Elementary Features (ECCV 2010)
- ▶ Rublee - ORB, an efficient alternative to SIFT or SURF (ICCV 2011)
- ▶ Grana - A Fast Approach for Integrating ORB Descriptors in the Bag of Words Model (EI 2013)
- ▶ Caetano - Representing Local Binary Descriptors with BossaNova for Visual Recognition (SAC 2014)
- ▶ Mayer - Uncovering device whispers in smart homes (MUM 2012)
- ▶ Mayer - Device recognition for intuitive interaction with the web of things (*UbiComp 2013*)
- ▶ Guinard - From the Internet of Things to the Web of Things (IoT 2011)
- ▶ Csurka – Incorporating Geometry Information with Weak Classifiers for Improved Generic Visual Categorization (ICIAP 2005)
- ▶ Mattern - Virtual time and global states of distributed systems (WPDA 1988)

# Image Sources



- ▶ <http://andrewbleakley.com>
- ▶ <http://www.webmarchand.com>
- ▶ <http://www.patentspostgrant.com/>
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