

Power Management in Ubiquitous Computing

Andreas Weißel

Department of Computer Science 4 (Operating Systems)

University of Erlangen

Martensstr. 1, 91058 Erlangen, Germany

weissel@cs.fau.de

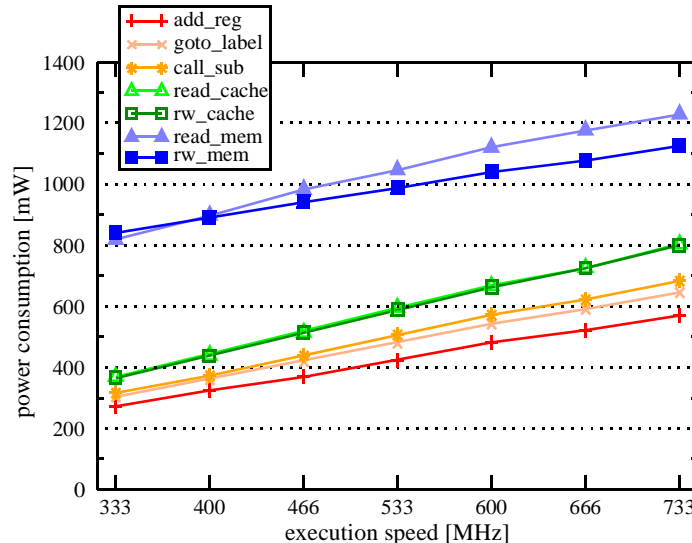


Power Management in Ubiquitous Computing

- Why worry about power consumption?
 - ◆ Battery-powered sensor nodes:
 - Battery lifetime
 - Weight and size (proportional to dimension of battery)
 - Heat (compact design, no fan available)
- Goals of power management
 - ◆ Increasing the battery lifetime or "work per battery lifetime"
 - ◆ Guarantee of a pre-defined stand-by and active time
- ➔ The whole system architecture affects power consumption: power source, operating system, applications, network design
- ➔ "Process Cruise Control": Event-driven frequency/voltage scaling

Clock Scaling: Power Characterization

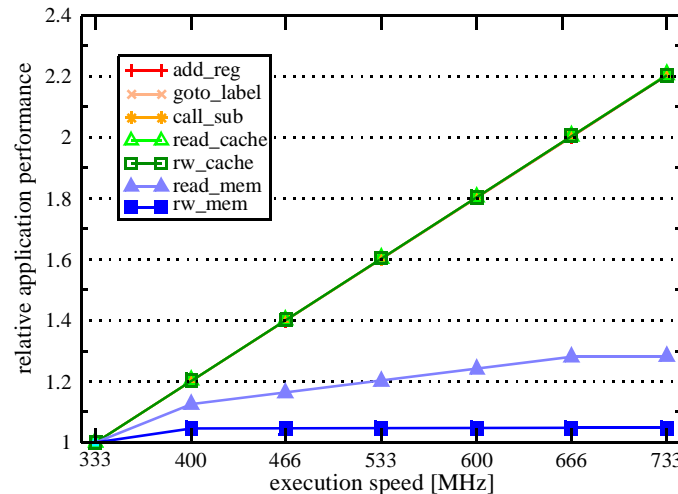
- Correlation between core clock frequency and power consumption
Example: Intel XScale (333 MHz – 733 MHz)



- The higher the clock frequency, the higher the power consumption
- Memory-intensive applications consume significantly more energy than CPU/Cache-intensive applications.

Clock Scaling: Performance Characterization

■ Correlation between core clock frequency and performance



- Memory-intensive applications don't benefit from higher execution speed;
- can be scheduled at lower speed without losing performance.

Process Cruise Control: Event Counters

- Embedded event counters register HW activations of different kinds (e.g. instructions, cache misses, memory operations, ...).
 - Let the CPU count the memory requests.
 - At runtime, monitor the rate of memory requests and scale the clock frequency accordingly.
- Savings of up to 40% while keeping a limit on the decrease of performance.