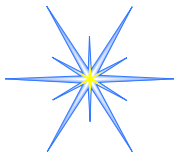


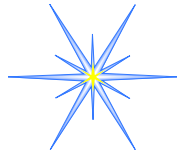
# Advanced Topics in Cyber-Physical Systems

Jack Stankovic  
BP America Professor  
Department of Computer Science  
University of Virginia  
Fall 2011



# Outline (first 2 classes)

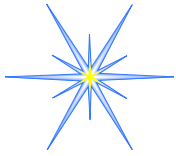
- Course Logistics/Goals
- Intro to Cyber Physical Systems (CPS)
  - Nothing less than the future!!!
- Motivating Exemplars of Required Research
- Proposed approach: \*-aware solution



# Lament from Industry

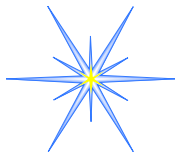
- ...we can't hire students trained in the multi-disciplinary areas we require ...

mainly control, SP, and CS



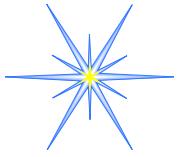
# Class Structure

- Part I
  - Introduction/Background
- Part II
  - Medical Applications
  - Energy-Based Applications
- Part III
  - Run Time Validation
  - Anomaly Detection
  - Role of Control Theory



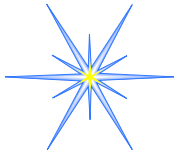
# Reading Assignments

- Part I - Introduction
  - 2 background papers on CPS
- Part II - Applications
  - 7 papers on WH and BSN
  - 6 papers on Saving Energy
- Part III - Technology Topics
  - 4 papers on Runtime Validation
  - 2 papers on Anomaly Detection
  - 4 papers on Role of Control Theory



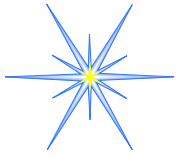
# Grading

- *Selected* Reading Summaries - 25%
- Paper Presentation - 50%
- Class Participation - 25%



# Course Goals

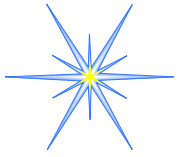
- Basis for improved CPS understanding and research
- Capability to simultaneously address multiple issues
- Significant exposure to advanced topics in a new research area



# Prerequisites

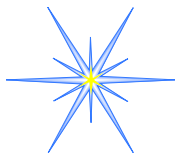
- Recommended
  - Computer Networking
- Questions for Class
  - OS?
  - Computer Architecture?
  - Control Theory?
  - Real-time?
  - Sensors?
  - WSNs?





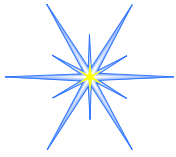
# Intro - Outline

- What are Cyber Physical Systems?
- Exemplars of Required Research
  - Components
  - Lightweight Security
  - Robustness and Diversity
  - Systems of Systems
- \*-aware solution approach



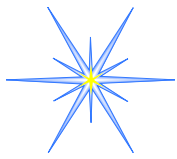
# Acknowledgements/Info

- CPS Program (3 years in the making)
  - Core of about 10 people
  - Expanded to more than 30 researchers
  - Expanded to 100s of researchers
  - NSF CPS (\$30,000,000 per year)
  - PCAST 2007 report: #1 priority for Federal Investment
  - Expanding to other agencies
  - European Union - \$7B (ARTEMIS)



# Definition

- CPS is the co-joining of computation and communication with physical processes.
- Functionality and salient system characteristics are realized through the **coordination and interaction** of networked **physical and computational objects**.
- CPS exhibits an intimate **coupling between the cyber and physical** that manifests itself from the nano world to large-scale wide-area **systems of systems**.



# Computing in Physical Systems



Environmental Networks



Road and Street Networks

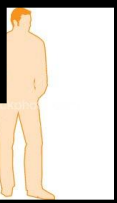


Industrial Networks

Heterogeneous  
Wireless Networks with  
Sensors and Actuators



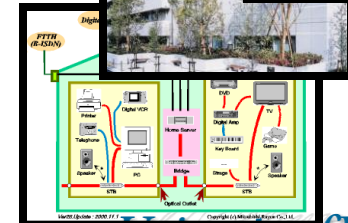
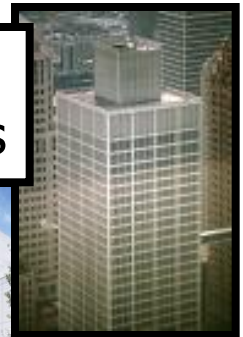
Body Networks

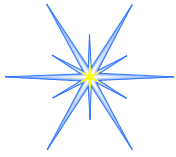


Vehicle Networks



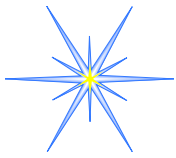
Building Networks





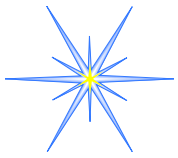
# Important?

- US Auto - \$500B in annual revenue
  - By 2015 40% of auto value in CPS
- Aerospace - \$125B
- **Medical** - 20% of US economy by 2020
- **Energy**, infrastructures (electric power grid, defense, agriculture, ...)



# What is a CPS?

- Isn't it just an embedded system?
- Not the main question
- Simply parsing "CPS" -> Many systems are CPS, but that is **not** the issue
- REALLY INTERESTED IN
  - New research needed for the next generation of **physical-cyber systems**



# Confluence of Key Areas

*Cost*

*Form Factor*

*Severe Constraints*

*Small Scale*

*Closed*

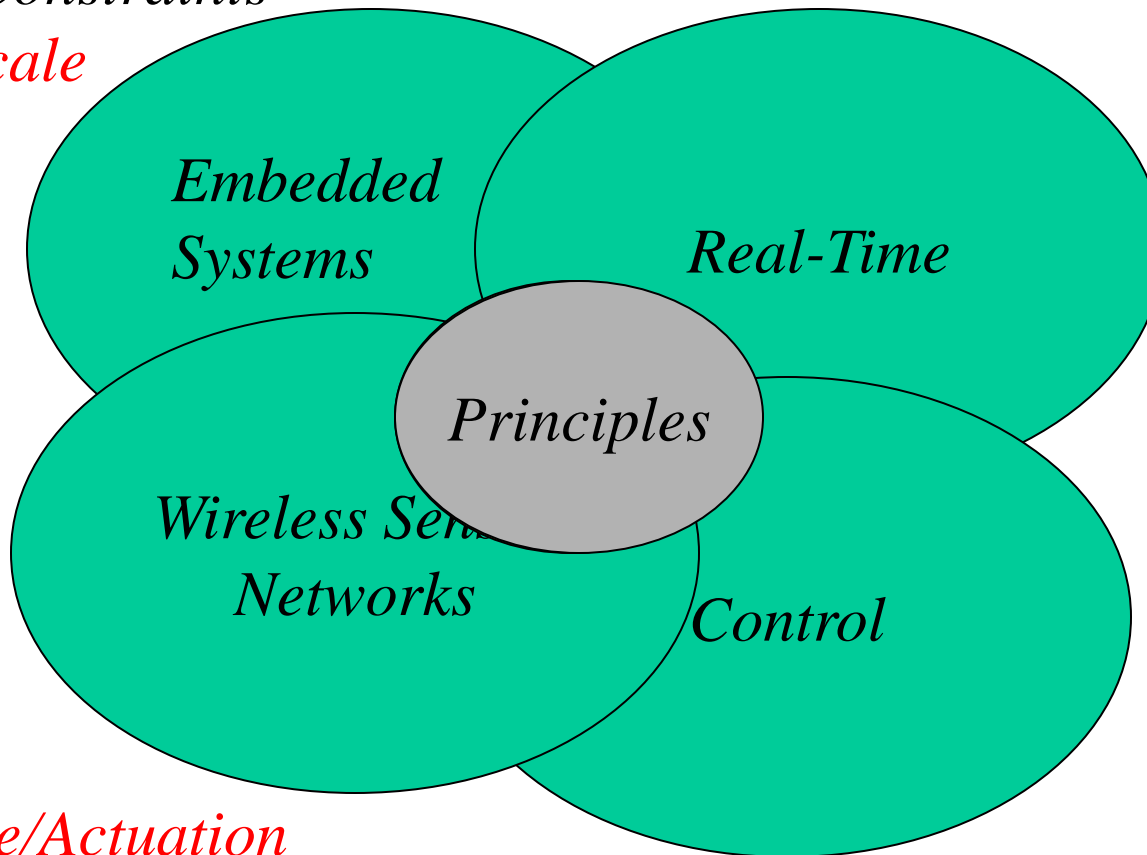
*Scheduling*

*Fault Tolerance*

*Wired networks*

*Level of*

*Uncertainty*



*Embedded  
Systems*

*Real-Time*

*Principles*

*Wireless Sensor  
Networks*

*Control*

*Noisy C.  
Sensing  
Scale*

*Real-Time/Actuation*

*Open*

*Linear*

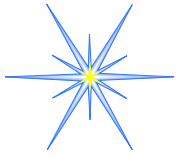
*Adaptive*

*Distributed*

*Decentralized*

*Open*

*Human Models*

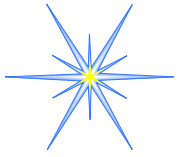


# What's New

- Scale
- Systems of systems
- Confluence of physical, **wireless** and computing
- Human Participation in Loop
- **Open**

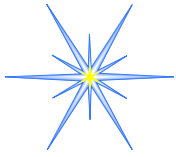
*Level of Uncertainty*





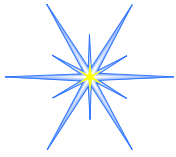
# Question

- Define "open"

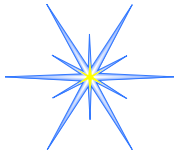


# CPS

- Are CPS simply embedded systems on steroids?
  - Interact with the physical world
  - Constraints on cpu, power, cost, memory, bandwidth, ...
  - Control actuators

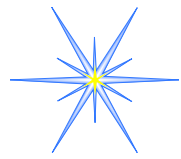


- Is the Internet just a LAN on steroids?
- Confluence of the right technologies at the right time can result in
  - Fundamental paradigm shift
  - Totally new systems
  - Revolutionize business, science, entertainment, ...
  - Transform how we interact with the physical world



# More Areas

- Signal Processing
- AI
- Data Mining
- Robotics
- Security and Privacy
- Formal Methods
- Software Engineering

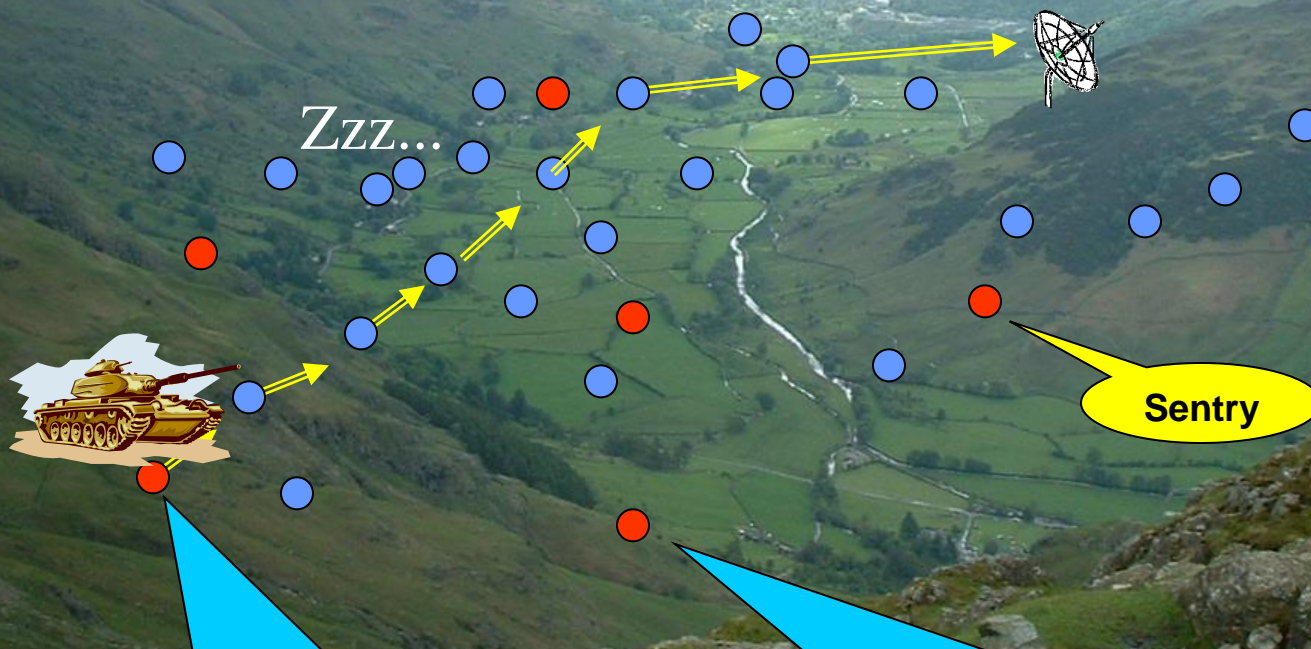


# Physical Affects Cyber

- Can we develop a science?
- Examples?

# Energy Efficient Surveillance System

1. An unmanned plane (UAV) deploys motes



3. Sensor network detects vehicles and wakes up the sensor nodes

2. Motes establish a sensor network with power management

Ad-Hoc Network

Neighbor Discovery

Time Synchronization

Parameterization

Sentry Selection

Coordinate Grid

Data Aggregation

Data Streaming

Group Management

Leader Election

Localization

Network Monitor

Power management

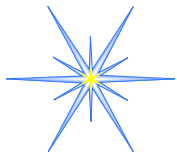
Reconfiguration

Reliable MAC

Leader Migration

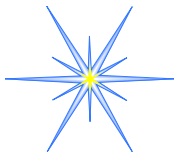
Scheduling

State Synchronization



# What Physical Things Affect the Cyber?

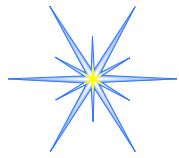
- In the sensing?
- In the wireless?
- In the environment?



# Tracking Example (1)

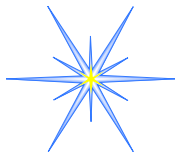
- Sensing:
  - Magnetic sensor takes 35 ms to stabilize
    - affects real-time analysis
    - affects sleep/wakeup logic
  - Physical properties of targets affect algorithms and time to process (uncertainty fundamental)
    - Use shape, engine noise, ...
    - Environmental factors must be addressed such as wind, obstacles, ...





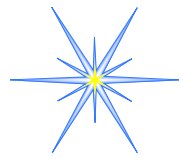
# Tracking Example (2)

- **Sensor Fusion:**
  - Sensor fusion to avoid false alarms
    - power management may have sensors in sleep state (affects fusion algorithms and real-time analysis)
  - Location of nodes, target properties and environmental conditions affect fusion algorithms
    - Target itself might block messages needed for fusion algorithms



# Tracking Example (3)

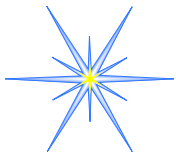
- **Wireless:**
  - Missing and delayed control signals alters FC loops; impossibility results for hard real-time guarantees (*new notions of guarantees*)
- **Humans:**
  - Don't follow nice trajectories; active avoidance in tracking examples
  - Social models, human models



# Realistic (Integrated) Solutions

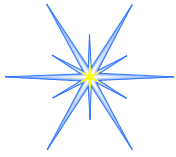
- CPS must tolerate
  - Failures
  - Noise
  - Uncertainty
  - Imprecision
  - Security attacks
  - Lack of perfect synchrony
  - Disconnectedness
  - Scale
  - Openness
  - Increasing complexity
  - Heterogeneity

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# Research Ideas/Exemplars

1. New Components/Compositional Theory
2. Lightweight, Adaptive, Reactive Security
3. Robustness and Diversity
4. Systems of Systems



# Component-Based (today - mostly)

*Component*

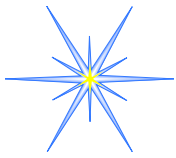
*Reuse*

*Modularity*

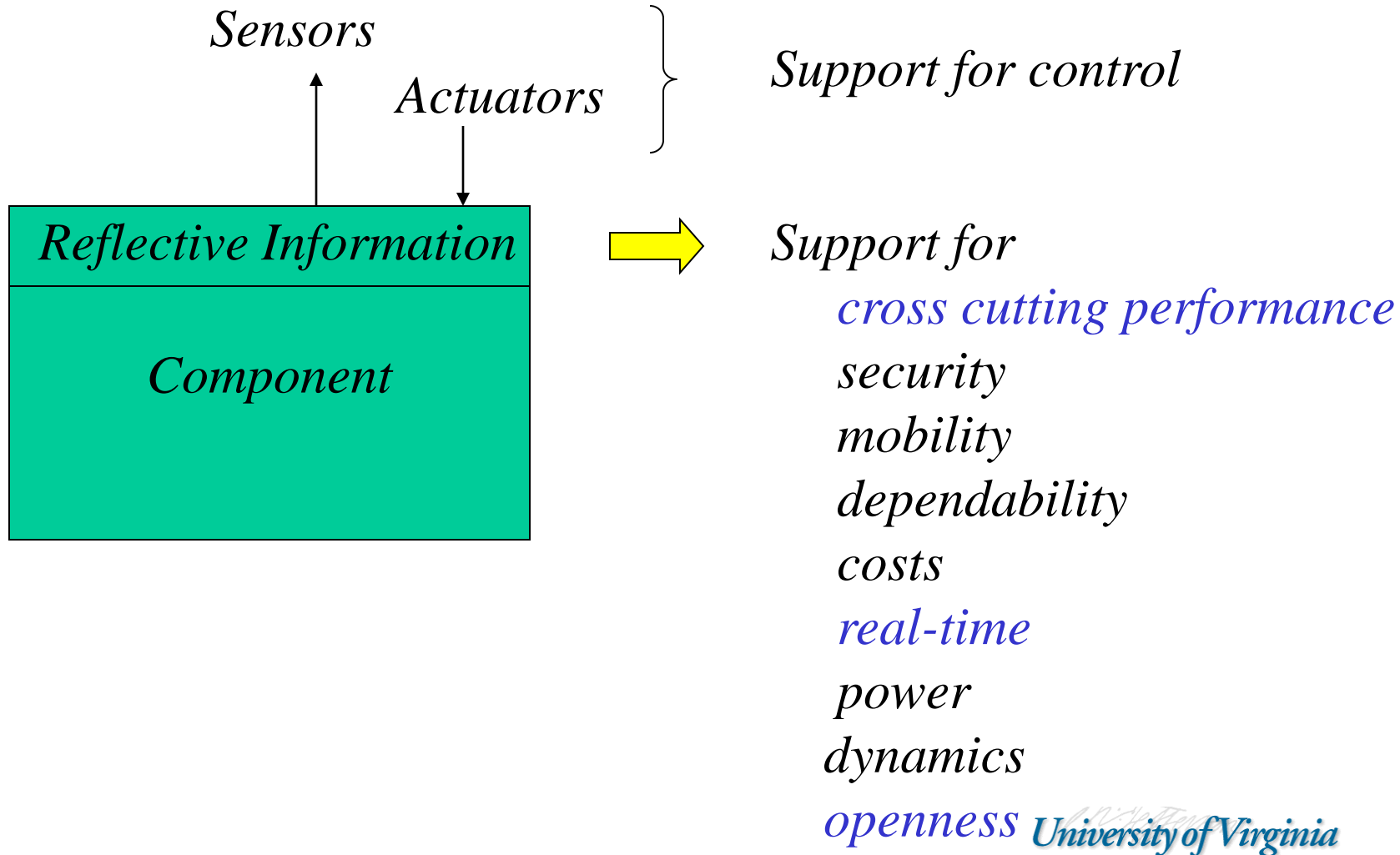
*Portability*

*Reconfigure*

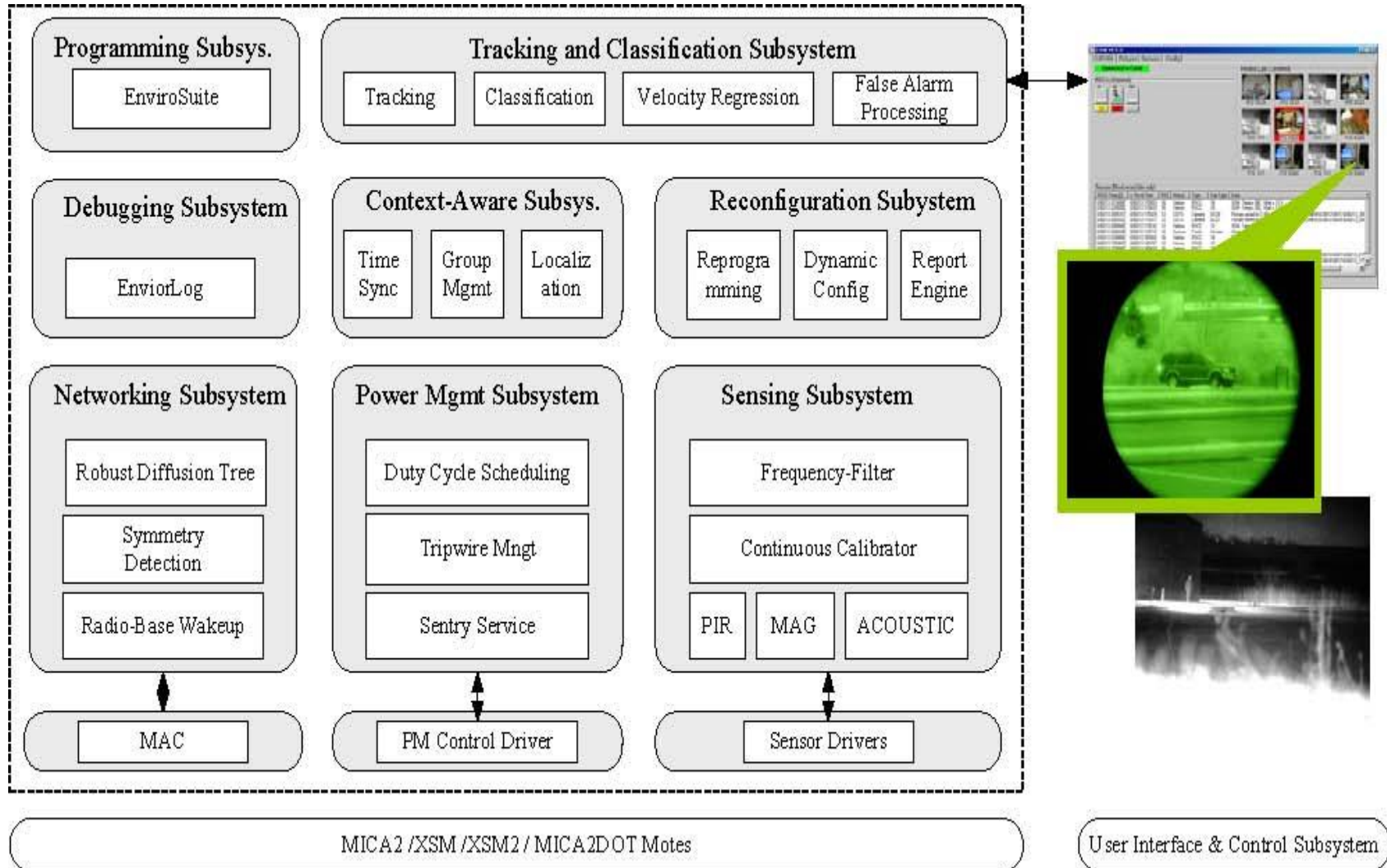
*Beginning to consider  
performance*

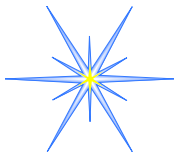


# Component-Based (Tomorrow)

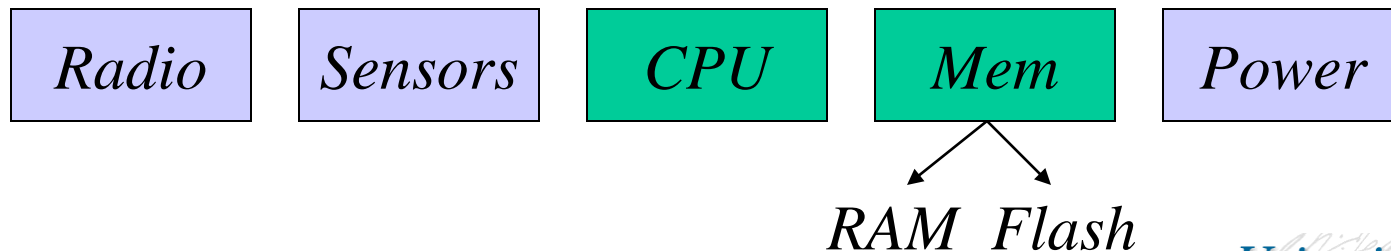
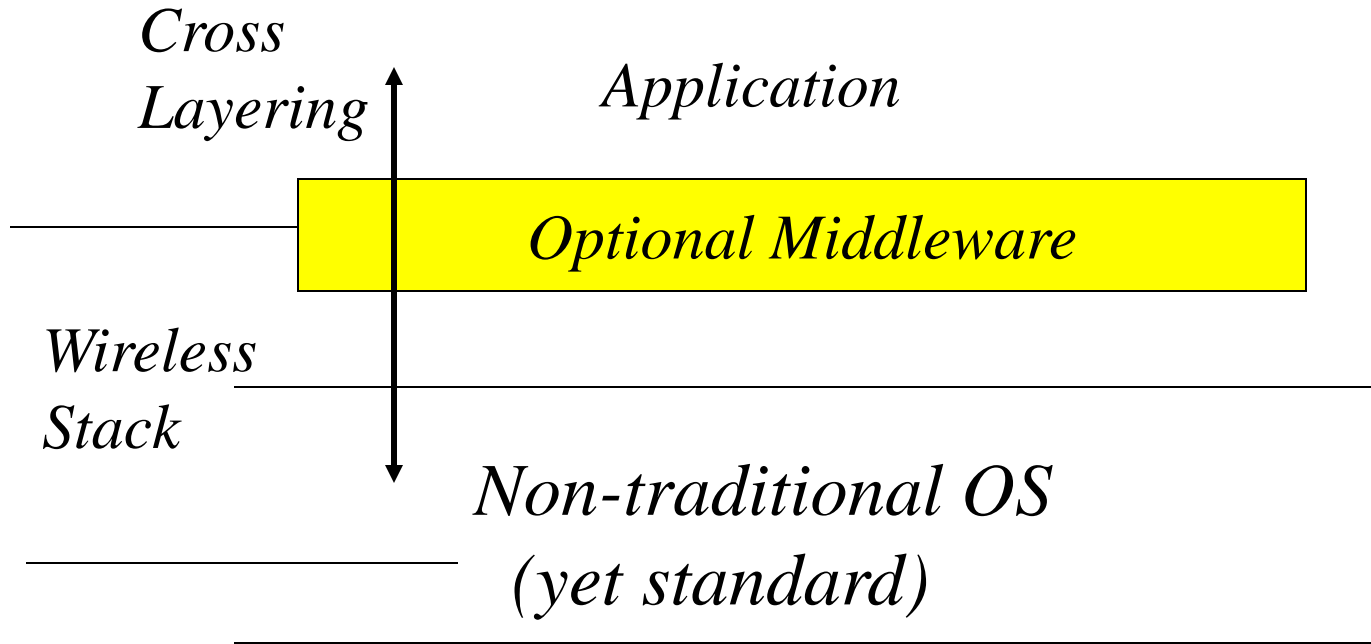


# Component Architecture

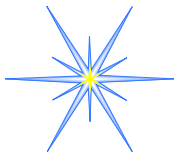




# Component Architecture 2

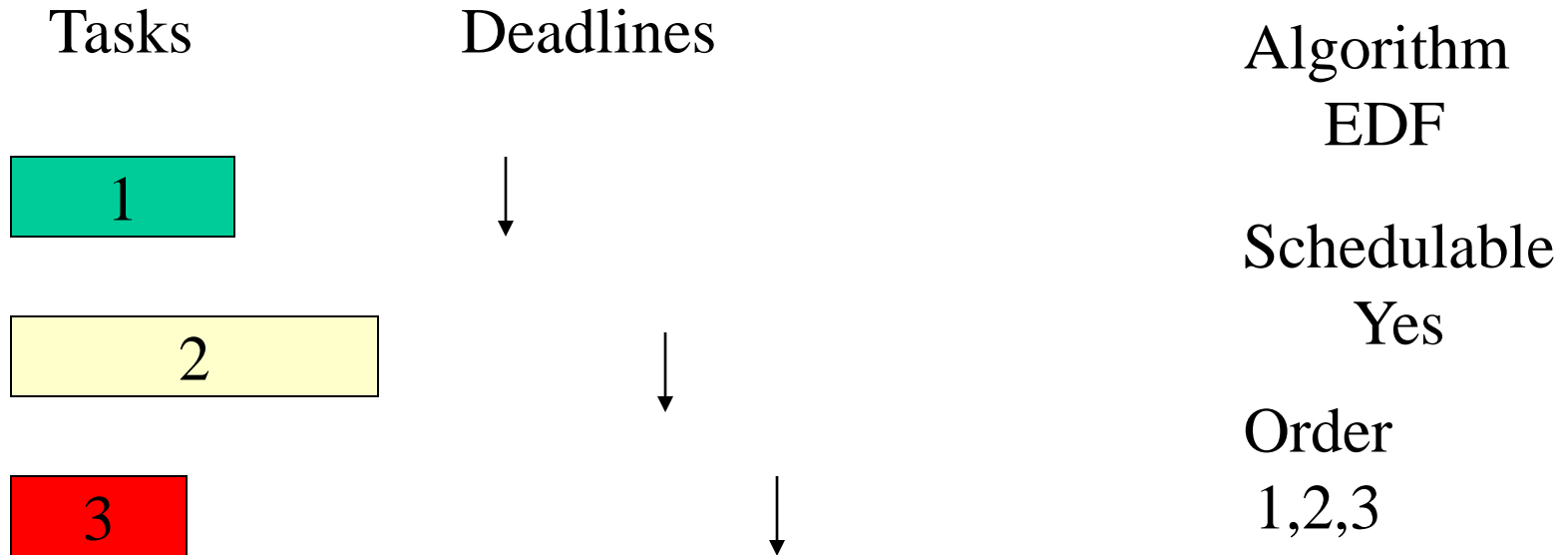






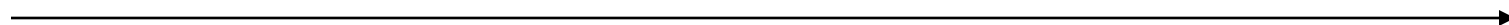
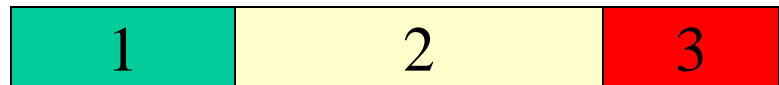
# Tasks in Architecture

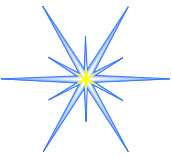
## Robust Scheduling



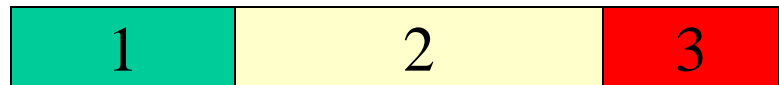
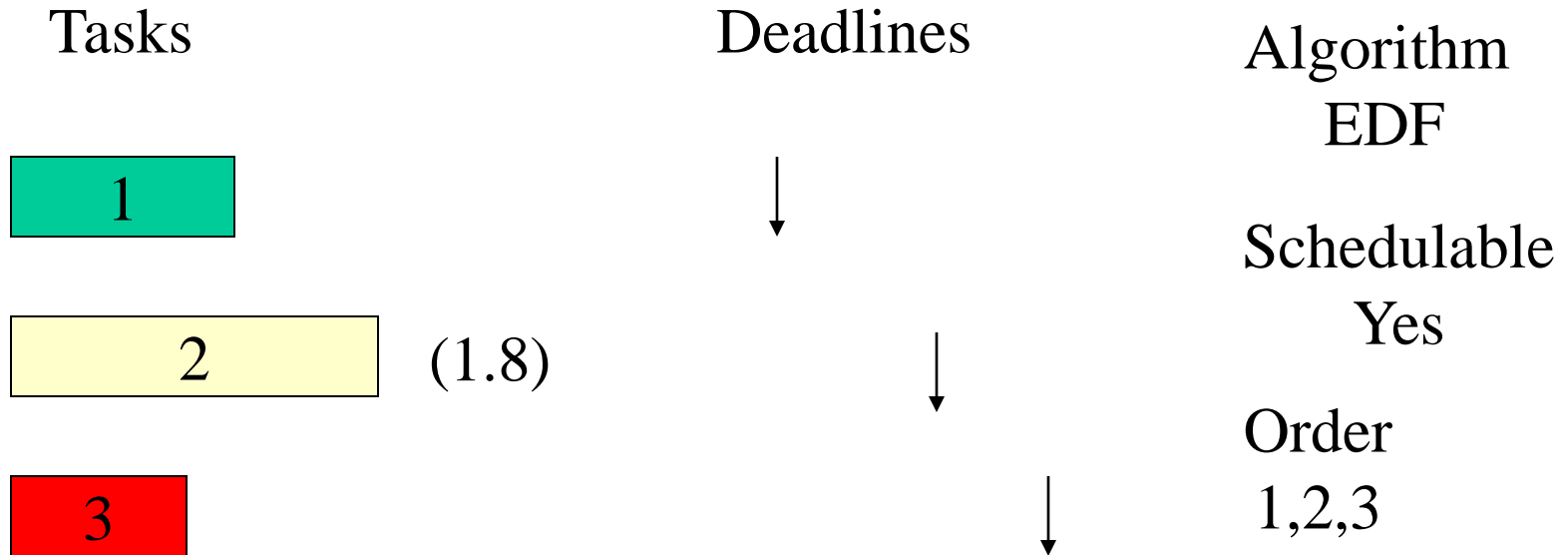
*How robust?*

*CF=1*



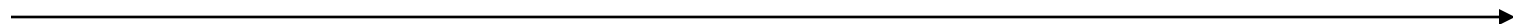


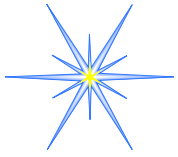
# Robust Scheduling For Real World CPS



*How robust?*

*1.8 CF*



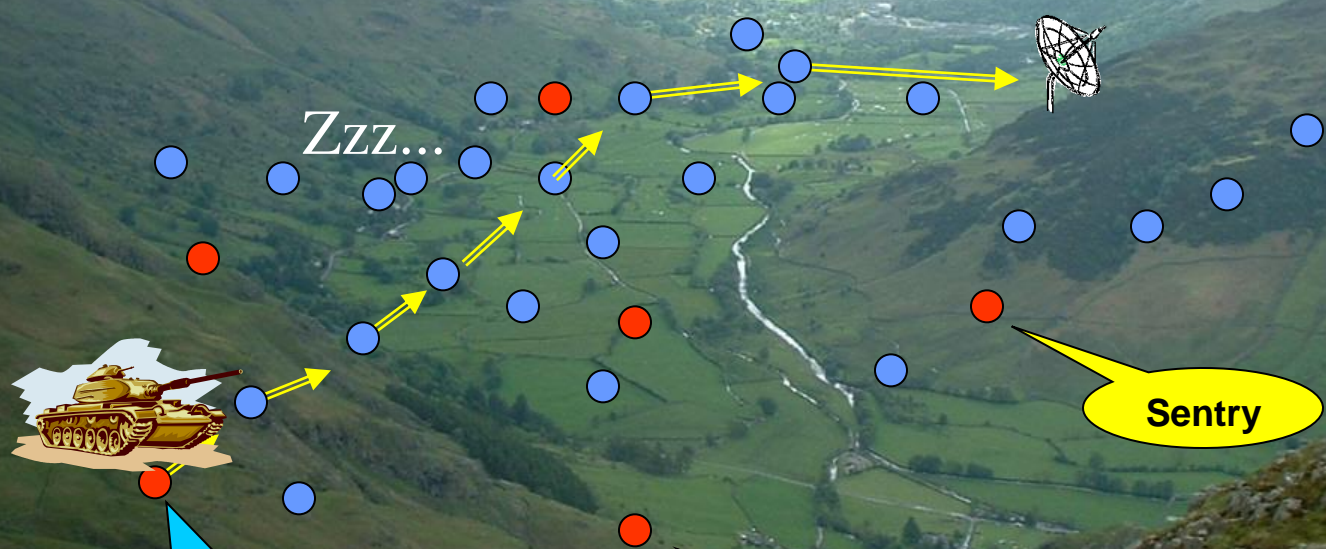


# Required

- Robust, Real-Time, Dynamic, Open, Heterogeneous Compositional Theory
  - Based on underlying physical realities
  - Real-Time scheduling is dynamic (based on current instances of CPS constraints)

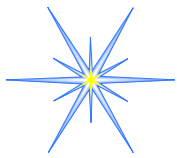
# Security - VigilNet

1. An unmanned plane (UAV) deploys motes

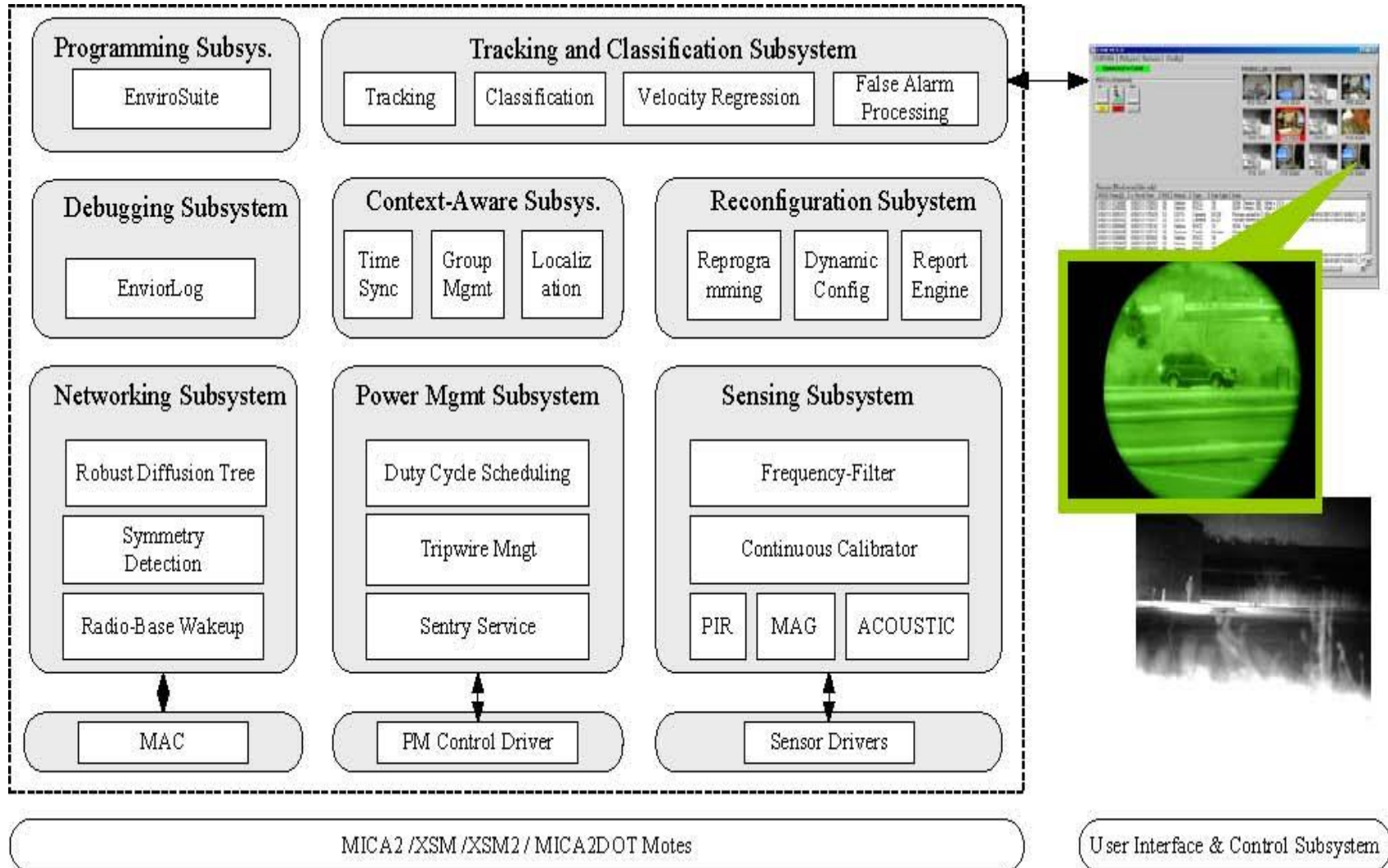


3. Sensor network detects vehicles and wakes up the sensor nodes

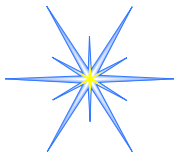
2. Motes establish a sensor network with power management



# VigilNet Architecture







# Security Issues

- Every one of the 30 services can be attacked
- Too expensive to make every service attack-proof
- Attacks will evolve anyway
- Cannot collect, re-program, and re-deploy

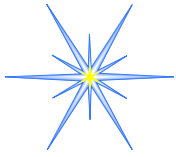
MICAz mote:

8 MHz 8-bit uP

128 MB code

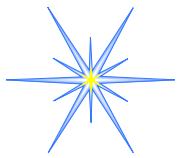
4 KB data mem

250 Kbps radio

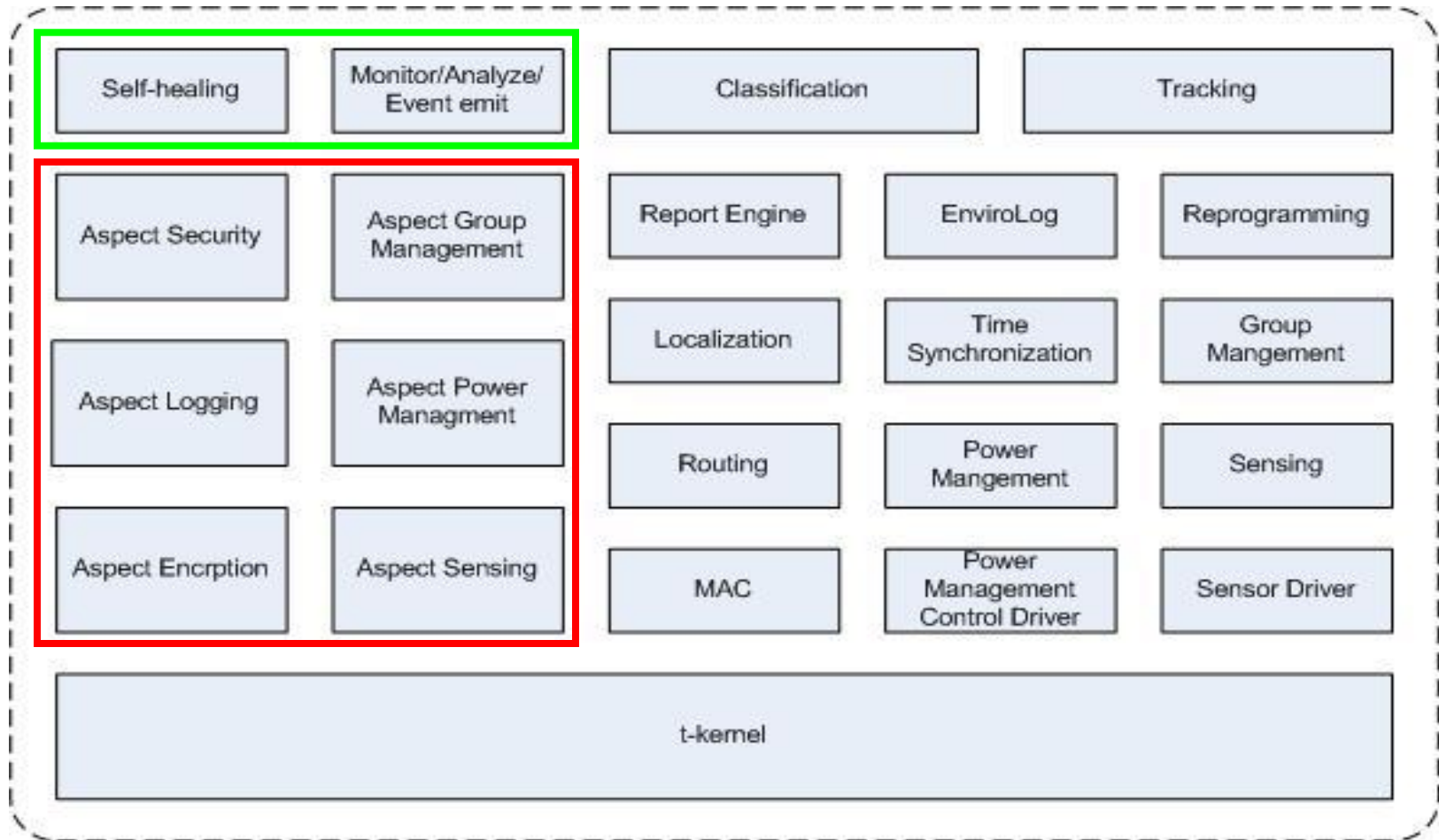


# Security Approach

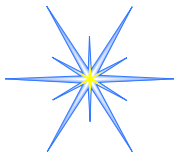
- Operate in the presence of security attacks
  - Robust decentralized protocols
  - Runtime control of security vs. performance tradeoffs
- Self-healing architecture
- Evolve to new, unanticipated attacks
  - Recall - open system!
- Lightweight solutions required due to severe constraints



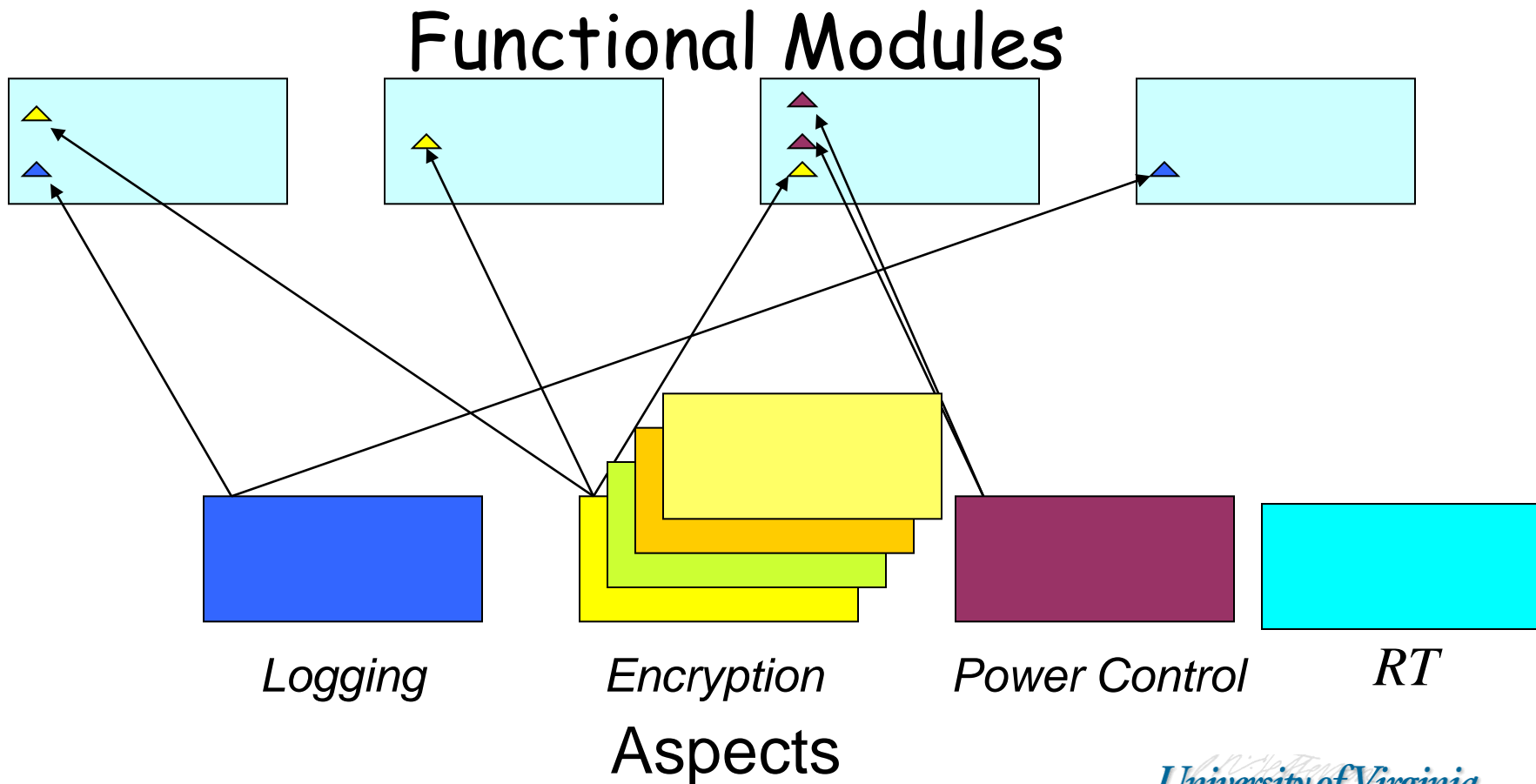
# Self-Healing Architecture

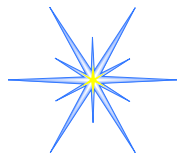






# Aspect Oriented Programming (AOP)



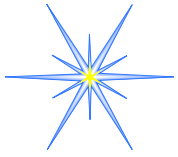


# SIGF: Secure Routing

- The SIGF family provides incremental steps between stateless and shared-state protocols.

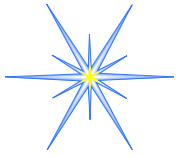
Protocol	General Approach	Corruption	Wormhole	HELLO flood	Black hole	Sybil	Replay DoS
IGF	Dynamic Binding	✓	✓	✓	–	–	–
SIGF-0	Nondeterminism	✓	✓	✓	✓	–	–
SIGF-1	Local Reputation	✓	✓	✓	✓	✓	–
SIGF-2	Cryptography	✓	✓	✓	✓	✓	✓

- SIGF allows efficient operation when no attacks are present, and good enough security when they are.



# Robustness and Diversity

- Good for security
- Good for real world systems
- Good for uncertainties of physical interactions

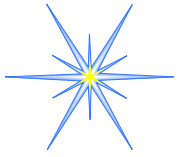


# Example Problem



Accurate Node Location in  
Complex Environments

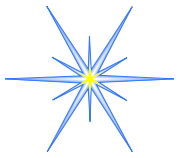




# GPS



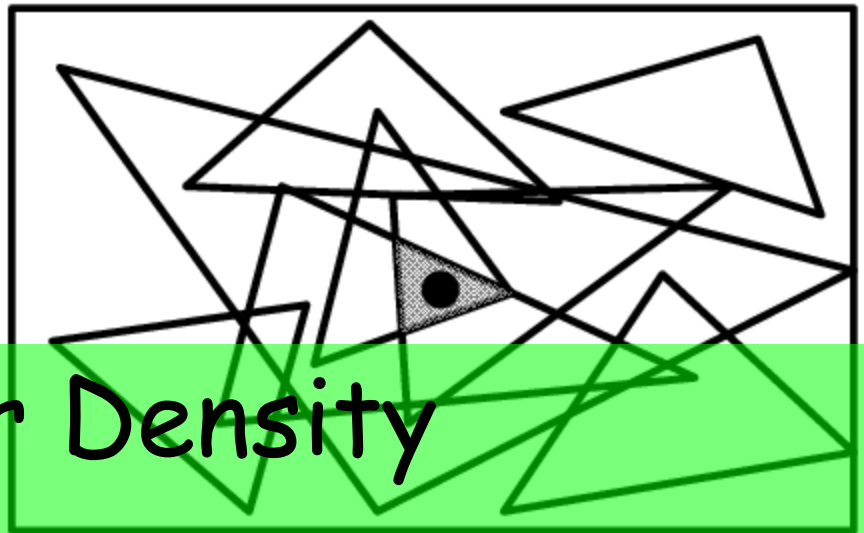
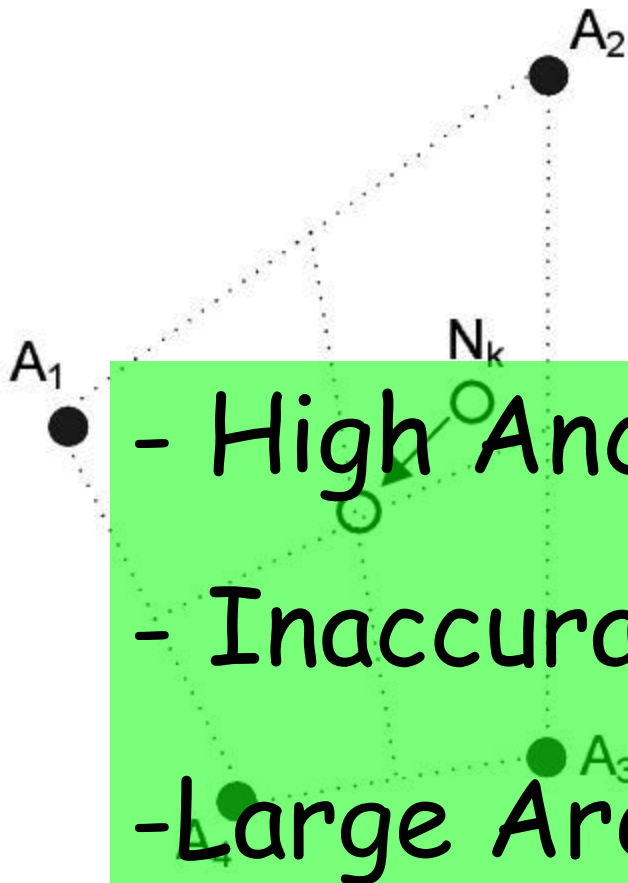
- Not Cost Effective
- Line of Sight



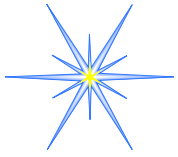
# Range Free

Centroid

APIT

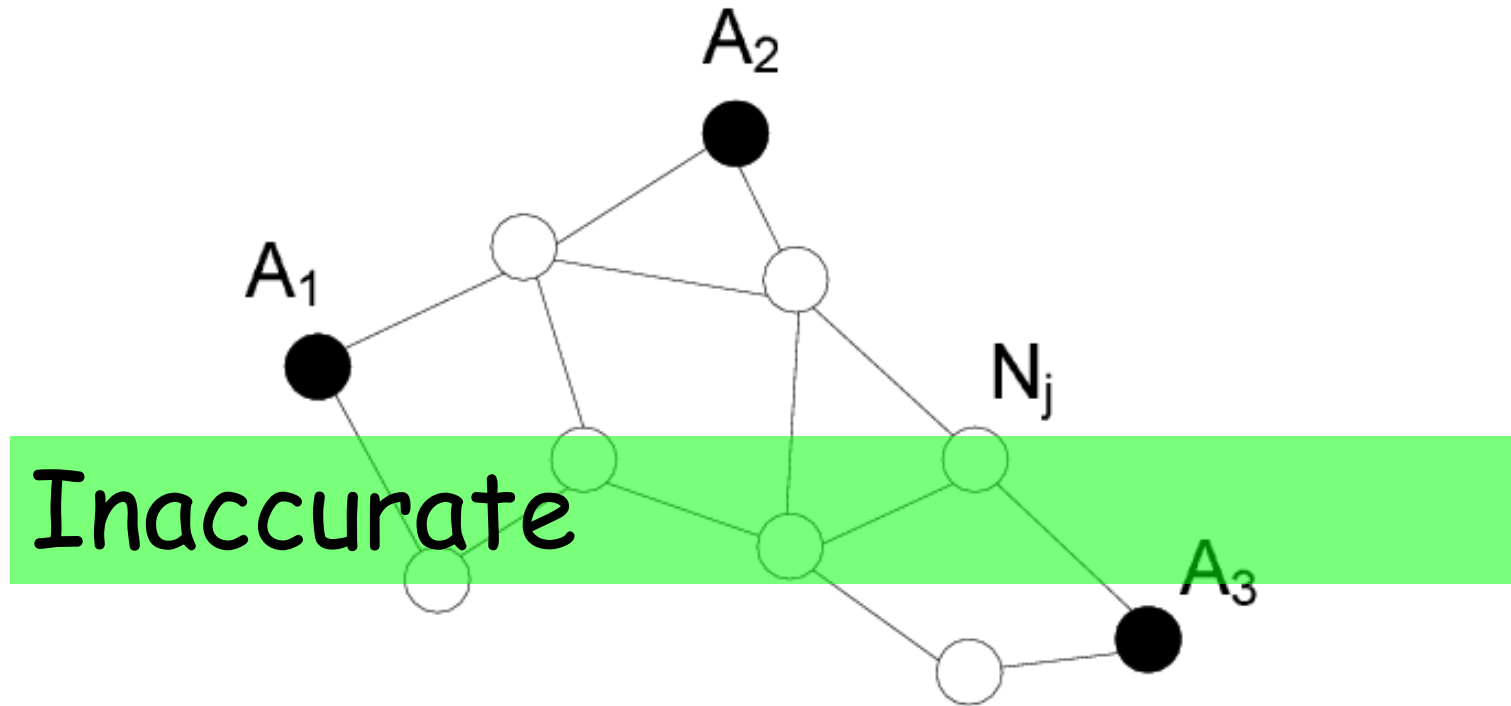


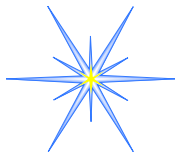
- High Anchor Density
- Inaccurate
- Large Areas without anchors



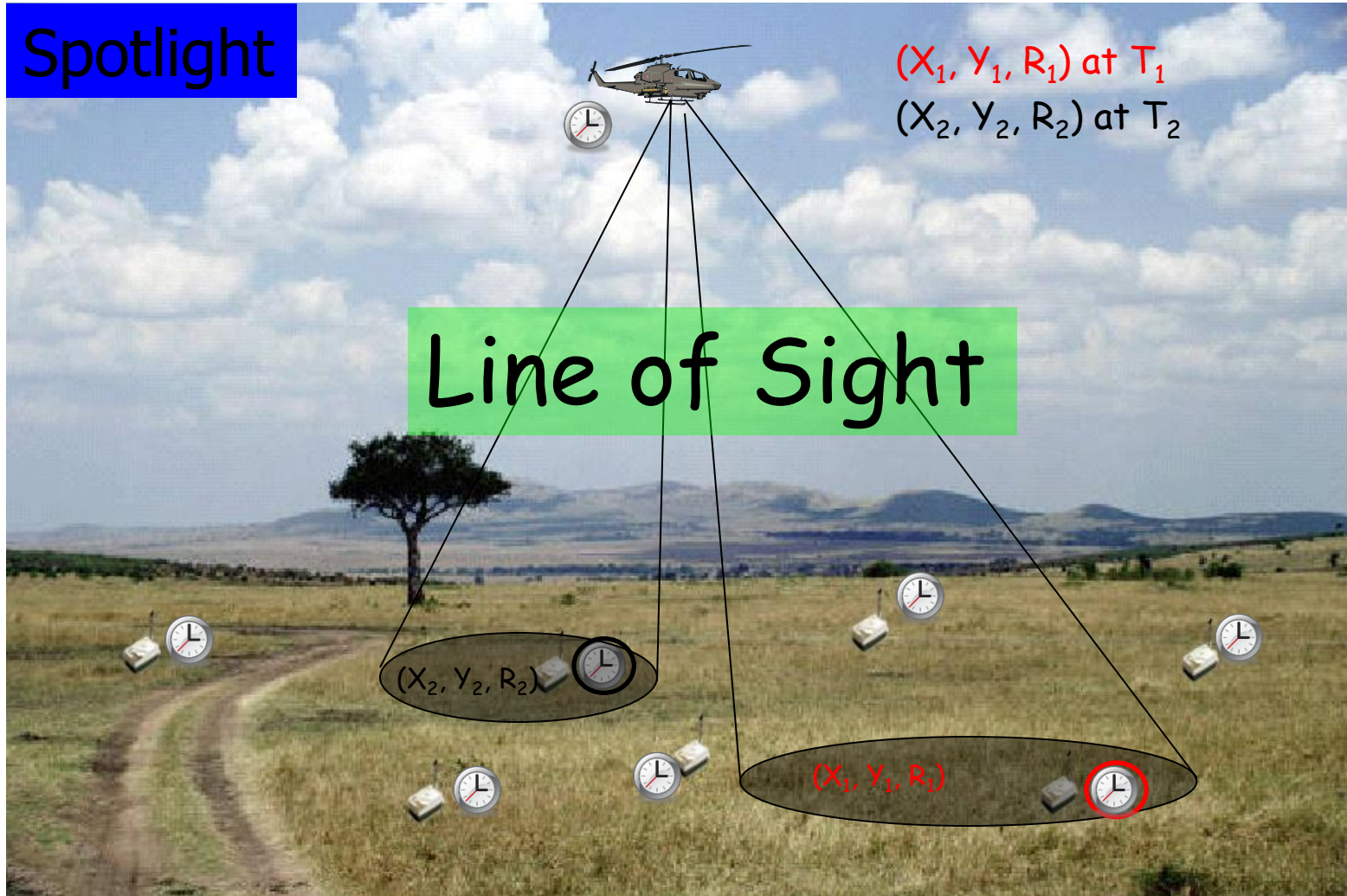
# Range Free

DV-Hop

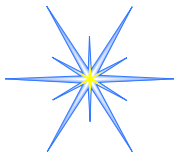




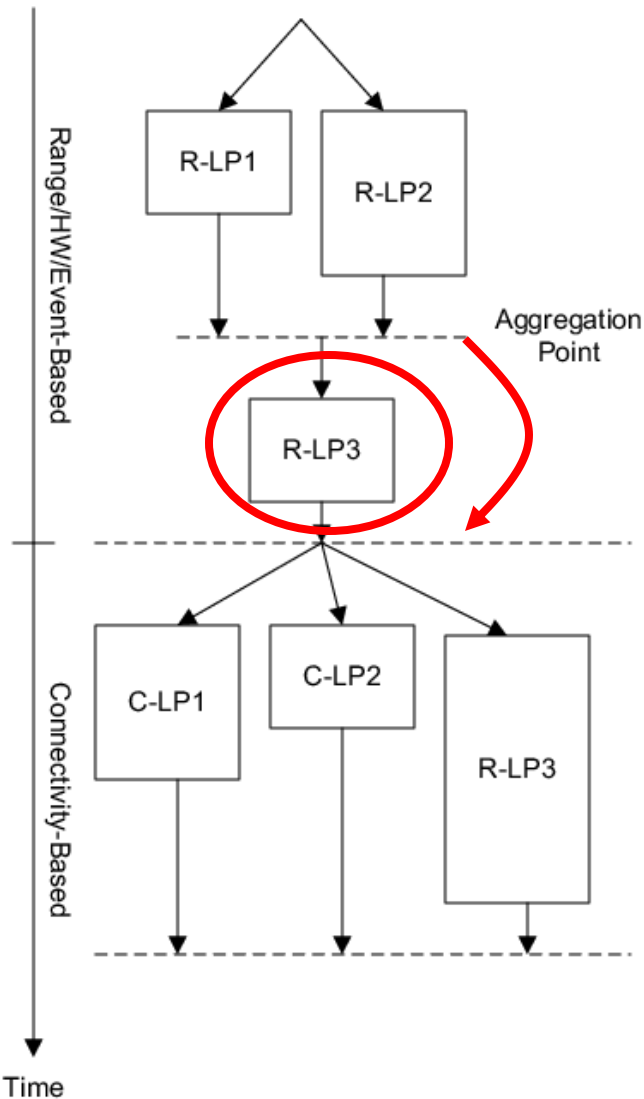
# Low Cost - Accurate







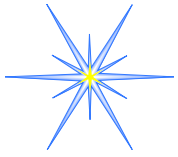
# Hierarchical Framework



← Choose best / Weighted average

← If not localized - try another algorithm

← All nodes have a location at this point.

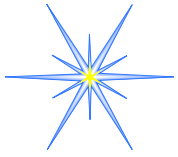


# Evaluation

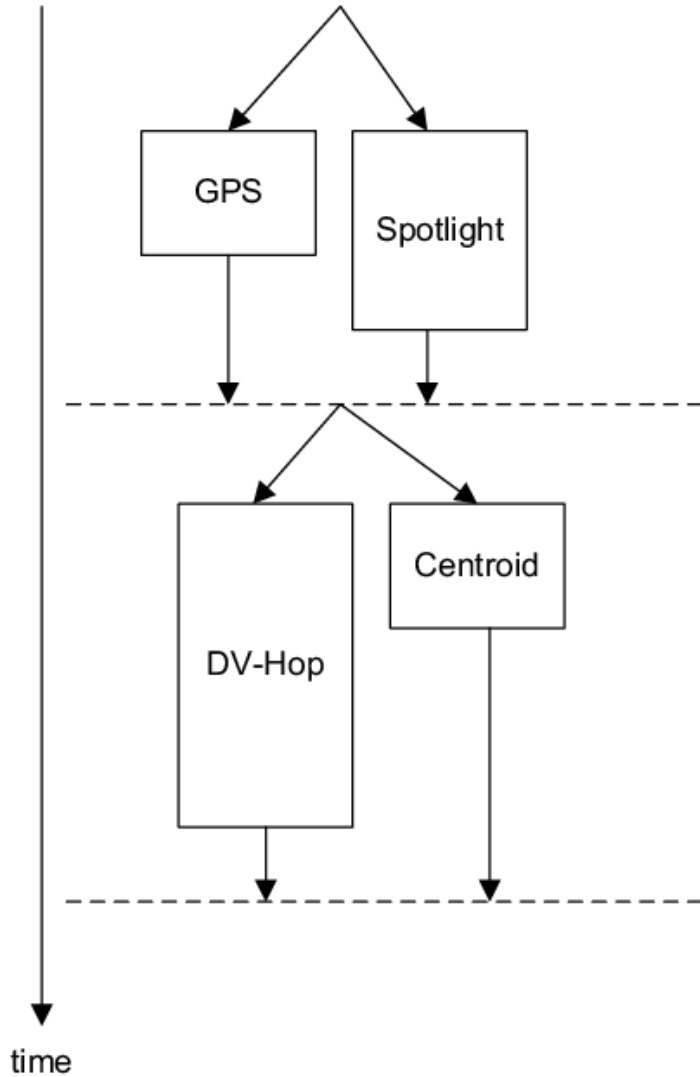
- TOSSIM

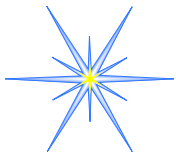
- 400 nodes in 300x300ft<sup>2</sup>
- 200x200ft<sup>2</sup> obstructed area
- 50ft radio range
- 10% nodes have GPS
- 15% nodes in open area can't be localized



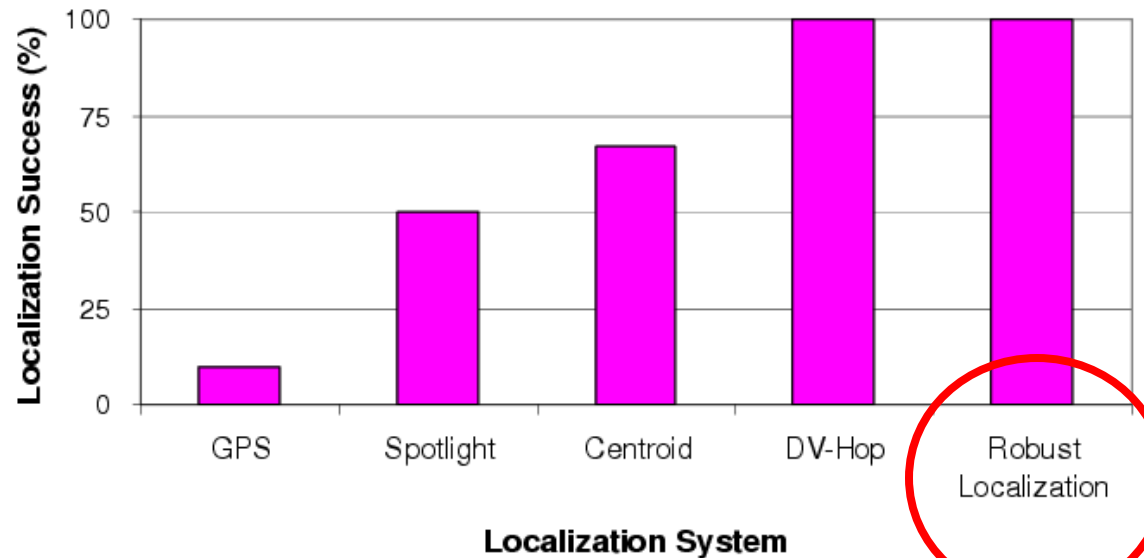
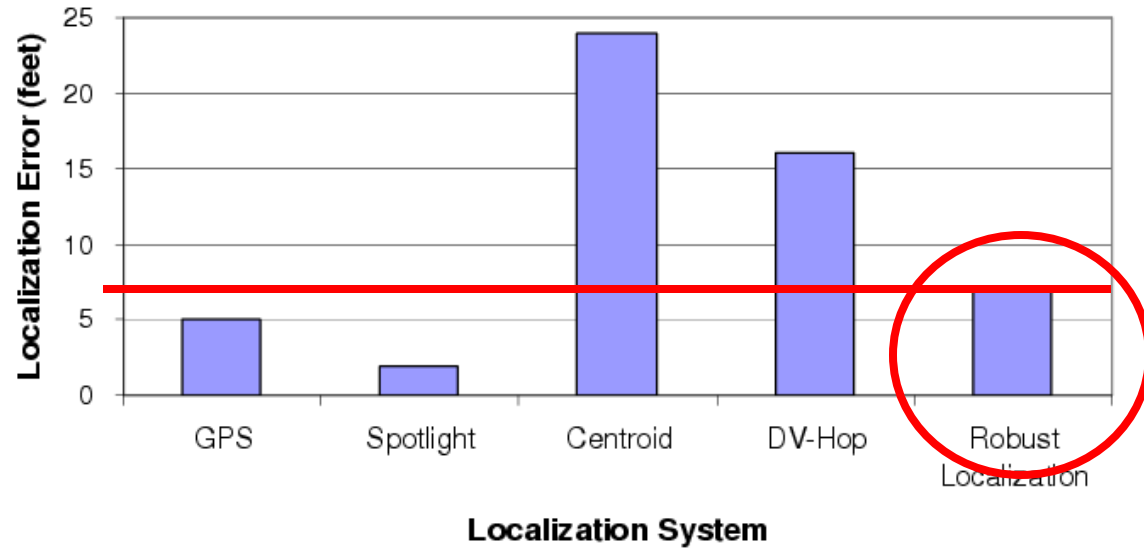


# Evaluation





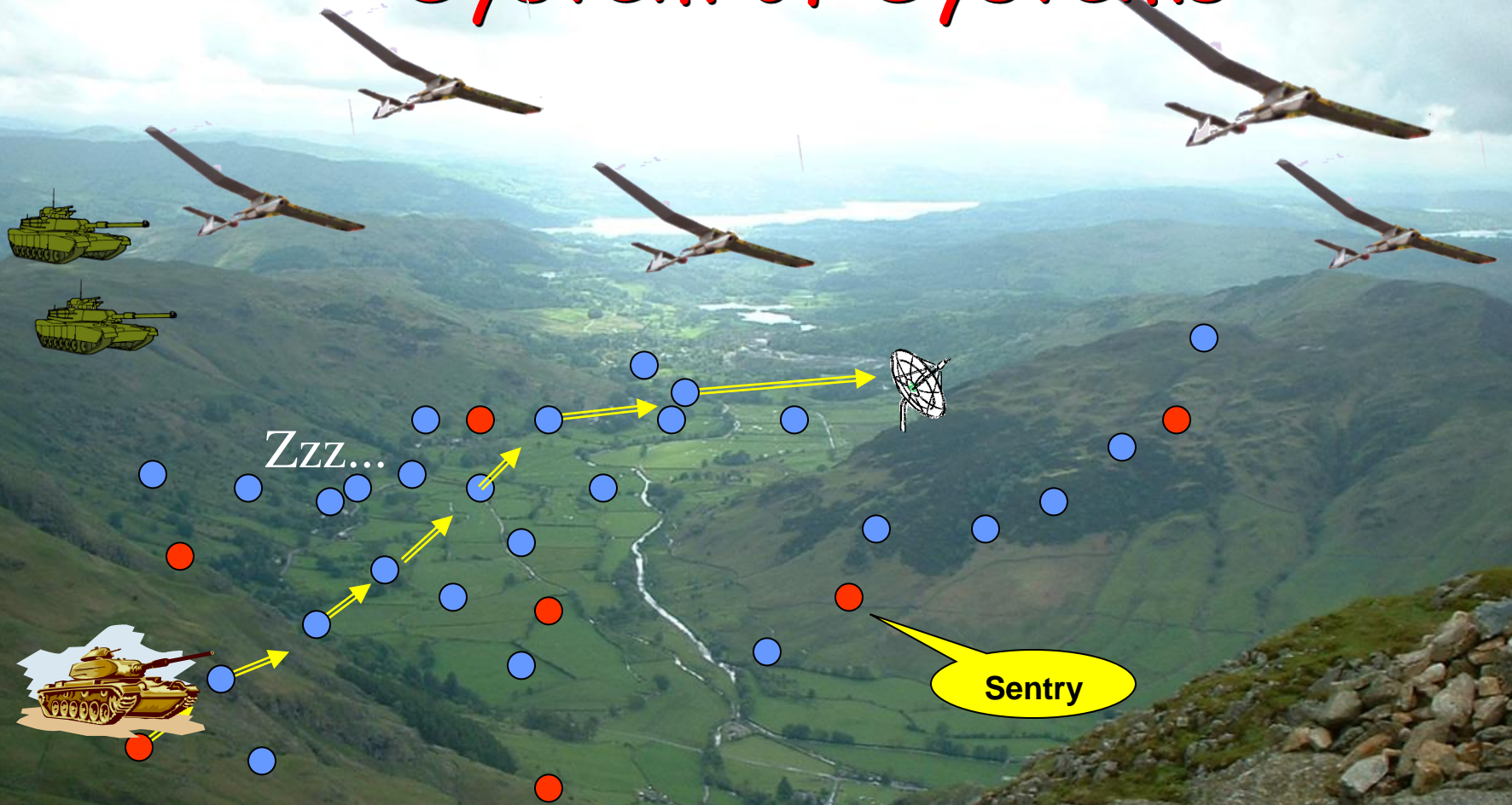
# Evaluation

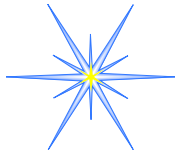


All nodes are localized



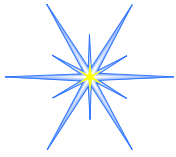
# System of Systems





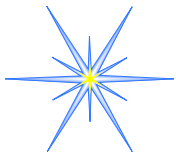
# Systems of Systems

- Example of Openness
- Control loops across systems
- RT constraints across systems
- Human Participation

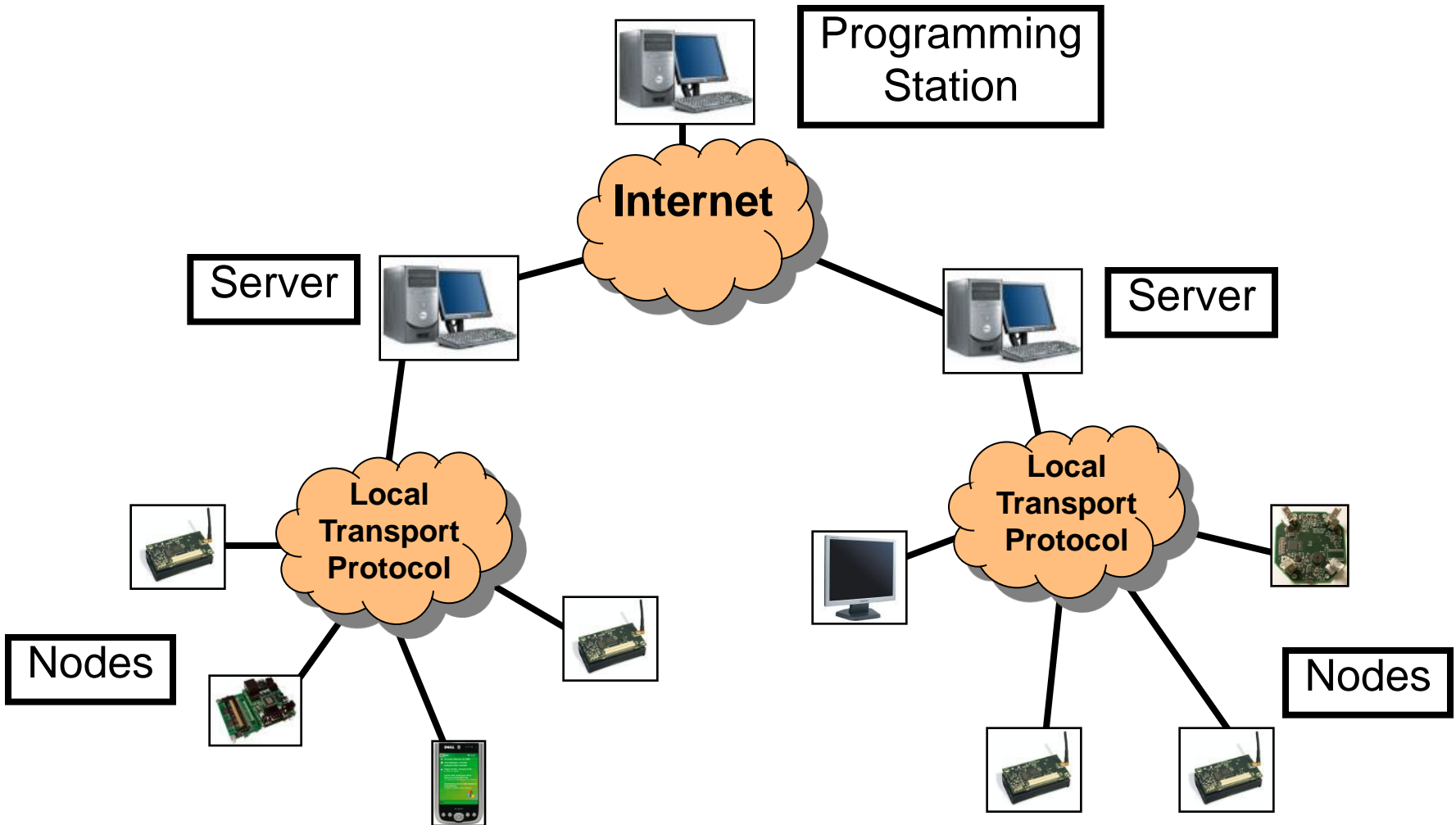


# Adaptive/Decentralized Control

- Missing messages
- Delayed messages
- Wrong messages
- Real-time constraints

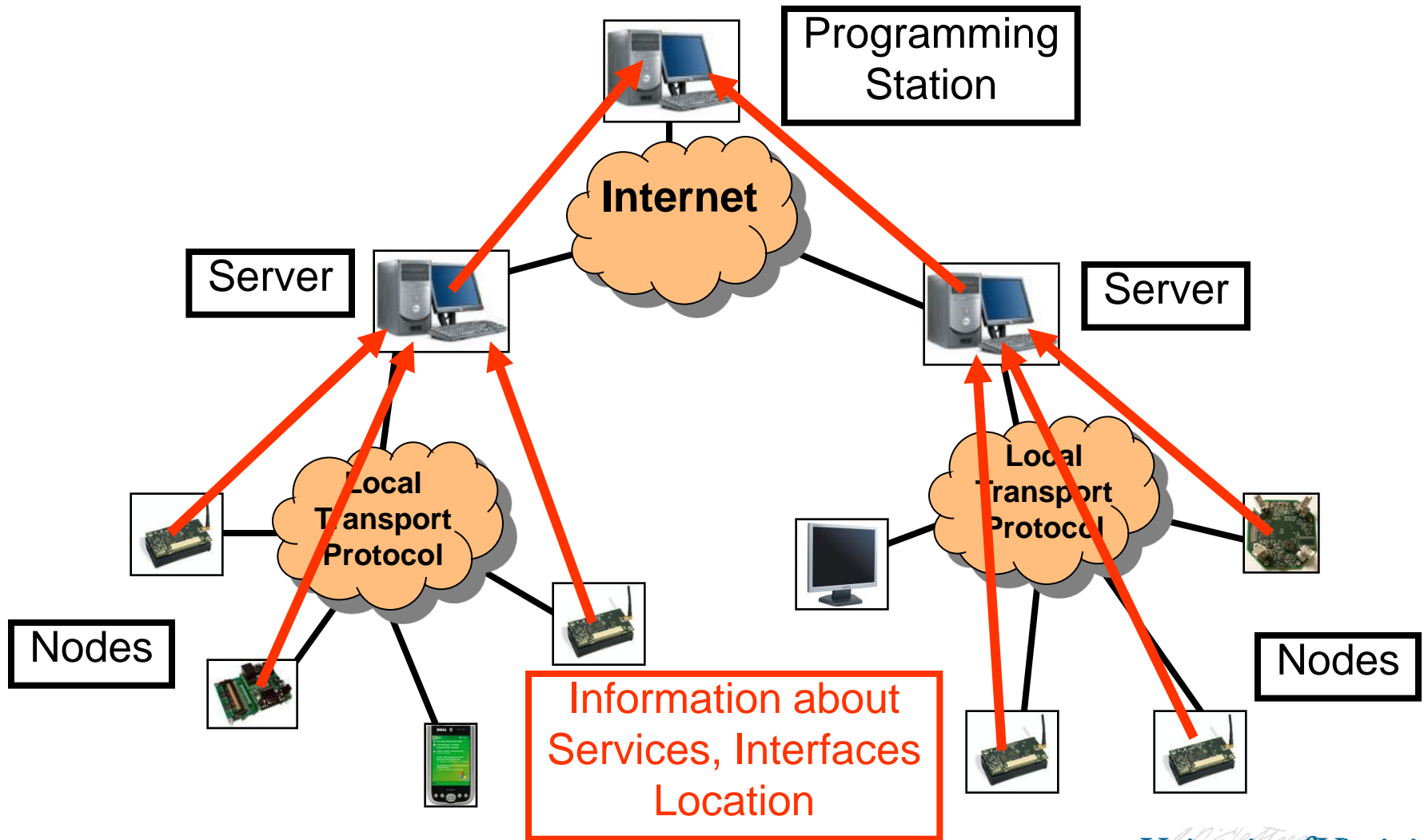


# System Architecture

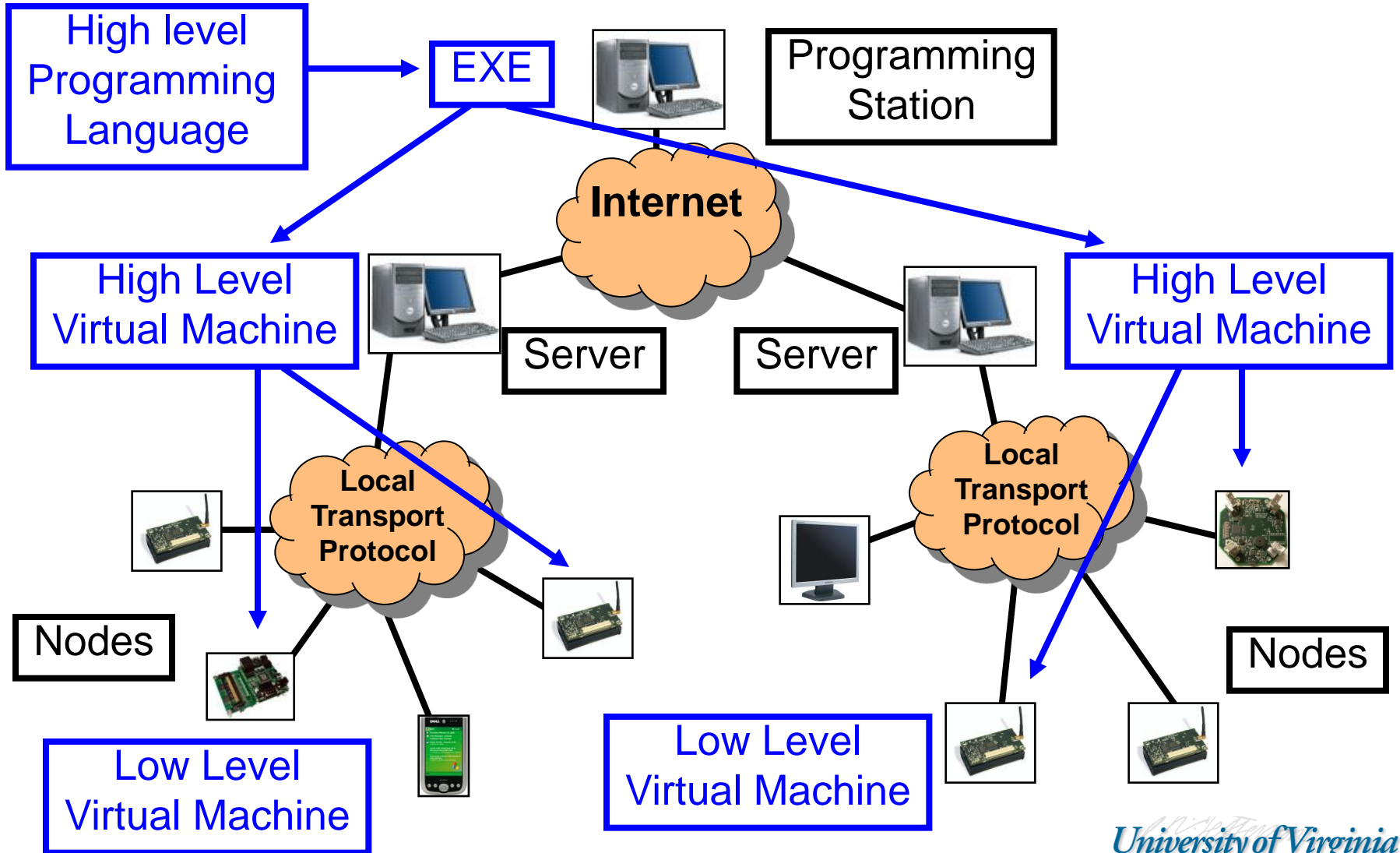


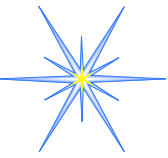


# System Architecture



# System Architecture

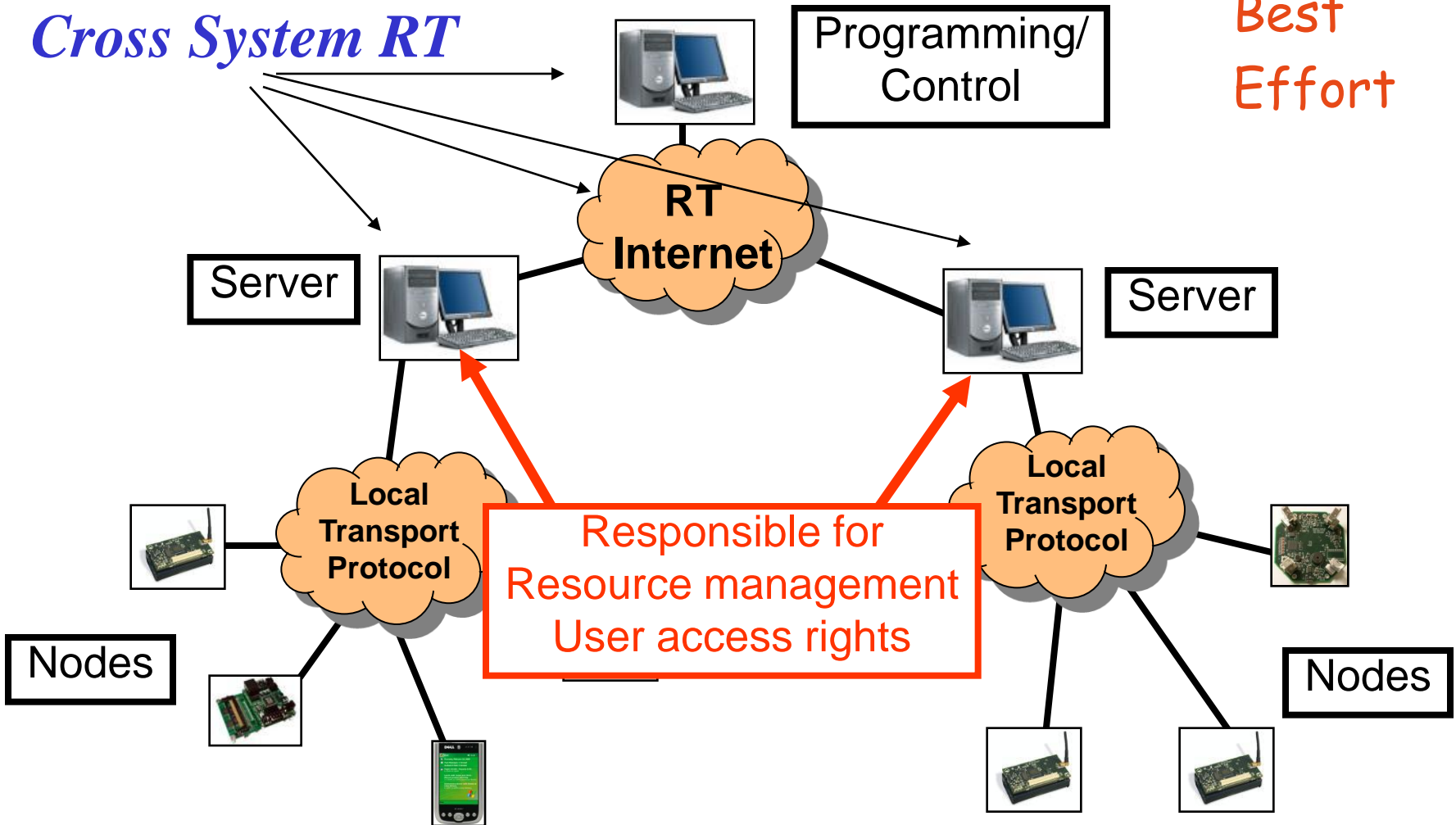


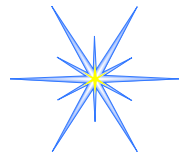


# System Architecture

*Cross System Control*  
*Cross System RT*

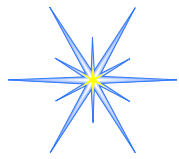
Beyond  
Best  
Effort





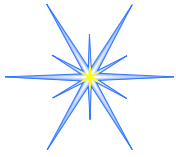
# Correct Architecture?

- 6LoWPAN based
- WEB services based



# CPS - Enabler for Dramatic Innovation

- New global-scale, personal medical delivery systems
- New paradigms for scientific discovery
- Smart (Micro) Agriculture
- Towards the end of terrorism
- Wireless Airplanes
- Next Generation Internet



# Key Point

- Connection to the physical world will be so pervasive that systems will be open even if you think they are not