

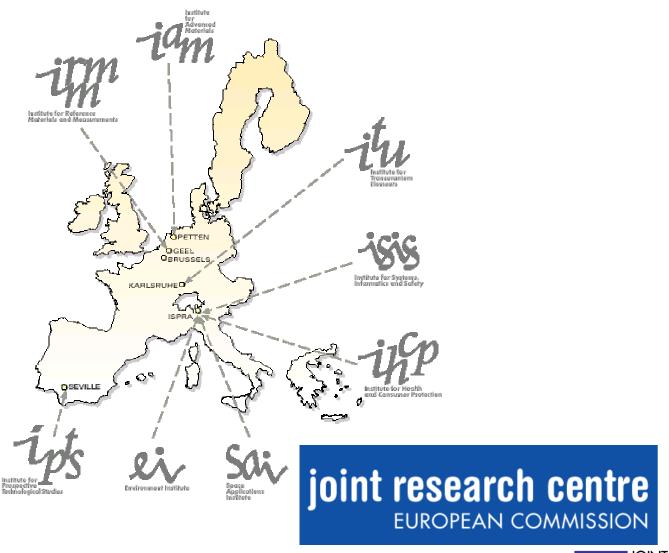
# Scenarios for AmI & AmI a Home project

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- •Background: Phd. in Social Sciences (June 2000)
  - •Use and Acceptance of ICTs in everyday life
  - Social Studies of Technology (SCOT)
- •Institute for Prospective Technological Studies
- •Two year Post-Doctoral Fellowship (EMTEL)











#### **IPTS Mission statement**

- IPTS provides prospective techno-economic analyses in support of the European Union's policy-making process.
- IPTS monitors and analyses S&T related developments, their cross-sectorial impact, the inter-relationships between technology and society, and their future policy implications.
- IPTS operates international networks, pools the expertise of high level advisors and presents information in a timely and synthetic fashion.





## the IPTS Futures Project

# Scenario's for Ambient Intelligence in 2010



K. Ducatel, M. Bogdanowicz, F. Scapolo, J. Leyten & JC. Burgelman





### **AmI: Goal & Vision**

Develop a longer term vision of the challenges and opportunities for sustained global competitiveness of the European IST industry circa 2010 (ISTAG Mission)

#### ISTAG vision of AmI in 2010:

- It should be unobtrusive, often invisible:
- Everywhere and yet in our consciousness nowhere unless we need it.
- Interaction should be relaxing and enjoyable.
- It is all about user or people centric technology.





#### The scenarios

- Not just scenario scripts but also develop a technology roadmap and identify key drivers, constraints & uncertainties, technological trajectories, possible breakpoints and key events.
- Discuss economic, social and political factors
- 35 experts, Dg InfSo & IPTS

 Scenarios are not predictions but provide a glimpse, a provocative vision of possible futures, aimed at improving our understanding and at mobilising people and resources towards a common vision.





### Scenario structure

1: Maria:

personal
ambient
communicators

Efficient
3: Carmen:
traffic
optimisation
Community

2: Dimitrios:

connecting people and expressing identities

Sociable, humanistic

4: Annette & Solomon:

social learning
by connecting people
and creating a
community memory





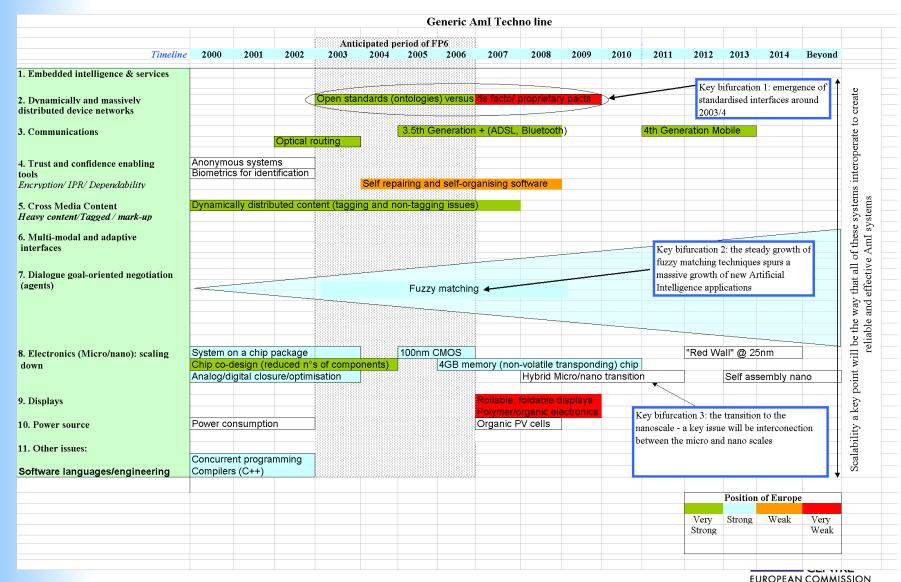
## Key technological requirements

- Requirement 1: Very unobtrusive hardware
- Requirement 2: A seamless mobile/fixed webbased communications infrastructure
- Requirement 3: Dynamic and massively distributed device networks
- Requirement 4: Natural feeling human interface
- Requirement 5: Dependability and security





## ys Technological Roadmap to AmI





## Key Impacts / demand side

- The social and the political: privacy, identity, security... Who is in control?
- The economic: How to « make a business » in such an environment? What impact on manufacturing and services?
- The scientific: which targeted research effort is needed? (AmI in FP6)





## S&TRM of Ami@Home

- Societal problem:
  - -Acceptance of these technologies is not obvious (vt, vod, wap)
  - -Real use differs from intended use (SMS, answering machine)
  - -No typical user but a diversity of users and uses
  - -Digital divide in an AmI environment?
- •Solution not in reactively trying to influence diffusion but rather in proactively taking users on board in the design of new techs.
- •Challenge in flexible design that enables a diversity of users to feel at home with these techs.
- •S&TRM of Ami@Home as part of a larger S& TRM exercise

