Evaluation Working Group

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What's difference for Ubiquitous computing?

- What is transparent?
- Implications of transparency
- Living with system critical mass needed?
- Failure recovery/graceful degradation
- Evolvability
- Scalability
- Garbage collection at many levels
- Cost not just dollars, but computational resources, battery power, bandwidth, devices, infrastructure needed

Questions/Level

Level	Questions
User/Group	Useful, Usable, Interesting/fun
	Appropriate action taken
	Predictability/mental model, Forgiving
Task	Desired action occurs when context is matched
Services	Correct decomposition for services, communications, reliability, Latency in service discovery
OS/Networking	Bandwidth constraints, connectivity, performance
Physical Devices/Comms	Interference between devices, Resource scheduling, usability of device

Example: Personal Digital Secretary

- Step 1: observation, interviews with really good assistants
- Step 2. What can system control? lighting adjustments
- Step 2.5 WOZ for a day, techniques to assess usefulness Different levels of WOZ
- Step 3.0 Highest risk problem can we learn rules? build a database (WOZ)
- Step 3.5 algorithms evaluate against training set Sensor database needed to use in refining algorithms
- Publish paper at this point
- Step 4.0 Prototype hack up system, sensors, actuators, video of users Set a time limit here for usage
- Step 4.5 Whole infrastructure integrated
 Performance aspect
 Scalability used for 30 people in 30 rooms
 Evolvability add different functionality
 User-centered evaluations

Questions/Level

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Evaluation of context

- Discover appropriate context for app
- Capturing context appropriate, correct
- Matching context
- Inferencing/learning
- Carrying out appropriate action given the context

Conclusions

- System evaluation needed as well as user evaluation
 - Application and infrastructure evaluations are both needed
- What are tools, methodologies to help speed up expensive steps?
- Evaluation for ubiquitous computing is a research topic in its own right