



Distributed Systems – Assignment 1

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The Exercise

- Objectives
 - Get familiar with Android programming
 - Emulator, debugging, deployment
 - Learn to use UI elements and to design an Activity
 - Learn how to connect Activities and Services using Intents
 - Learn how to use the Sensor API
 - Tackling problems with developing a real app
- Dates:
 - Exercise begins: **Now**
 - Exercise is due: **11:59 p.m., 12th October 2017**

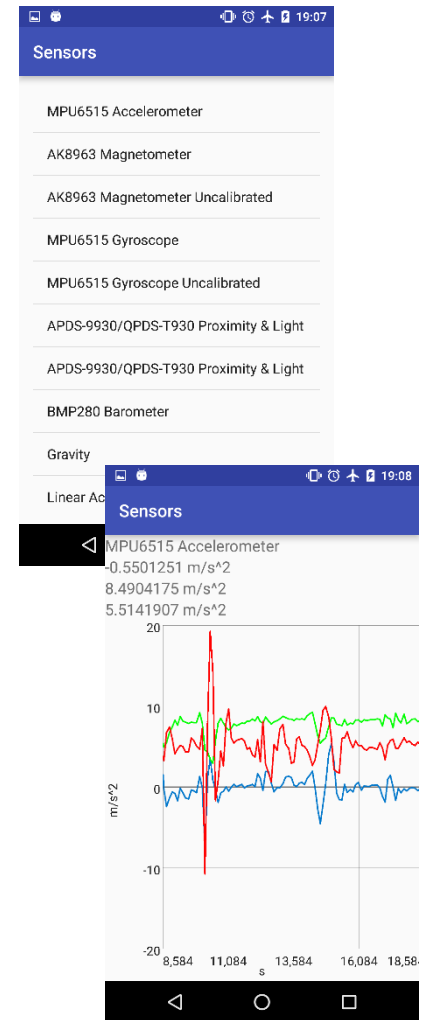


The Exercise

- **Task 1: Sensors**
 - Create an application to access all available sensors
 - Use selected actuators
- **Task 2: AntiTheft Alarm**
 - Create an application to “*secure*” the device against theft
- **Task 3: Bluetooth Low Energy**
 - Create an application to sense temperature and humidity

Task 1: Sensors and Actuators

- **Objectives:**
 - Learn how to create an Android project
 - Familiarize yourself with UI Elements
 - Understand the concept of Activities and Intents
 - Learn to use the sensor API
 - Show data in a graph
 - Learn how to execute automated tests
- **To do:**
 - Write an app that displays all available sensors in a `ListView`
 - Show sensor readings in a graph in a second activity
 - You **MUST** implement the following interfaces:
 - `SensorTypes`
 - `GraphContainer`



Hints

- Project names: `VS_nethz_Sensors` (leader's nethz ID)
- Do not forget to add all components (Activities, Services) to the application in the manifest file
- Do not forget the permissions in the manifest file
- Listing all the sensors:

```
private SensorManager sensorMgr;  
private List <Sensor> sensors;
```

```
sensorMgr = (SensorManager) getSystemService(SENSOR_SERVICE);  
sensors = sensorMgr.getSensorList(Sensor.TYPE_ALL);
```

- Also see:

http://developer.android.com/guide/topics/sensors/sensors_overview.html

SensorTypes

```
private int getNumberValues(int sensorType);  
private String getUnitString(int sensorType);
```

- Different values for different sensors. E.g.:
- LIGHT:

```
SensorTypeImpl.getNumberValues(Sensor.TYPE_LIGHT); -> 1  
SensorTypeImpl.getUnitString(Sensor.TYPE_LIGHT); -> "lx"
```

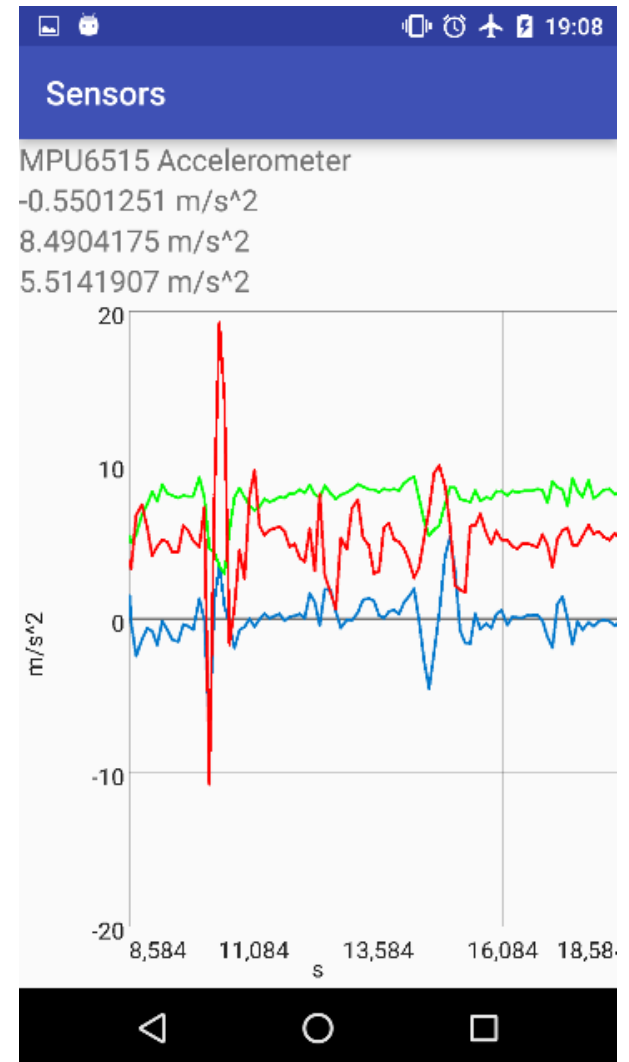
- ACCELERATION:

```
SensorTypeImpl.getNumberValues(Sensor.TYPE_ACCELERATION); -> 3  
SensorTypeImpl.getUnitString(Sensor.TYPE_ACCELERATION); -> "m/s^2"
```

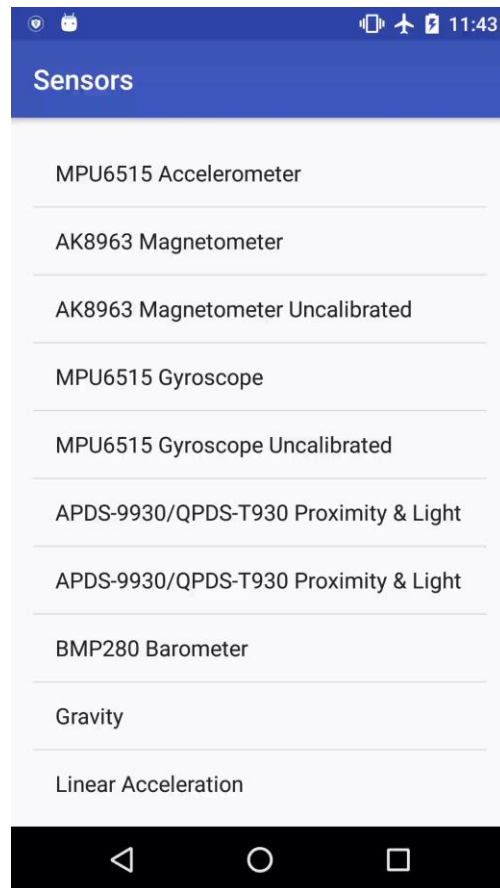
Graph

- Use the Graph View library:
<http://www.android-graphview.org/>
- Easy import in Gradle script

```
compile 'com.jjoe64:graphview:4.2.1'
```



Graph

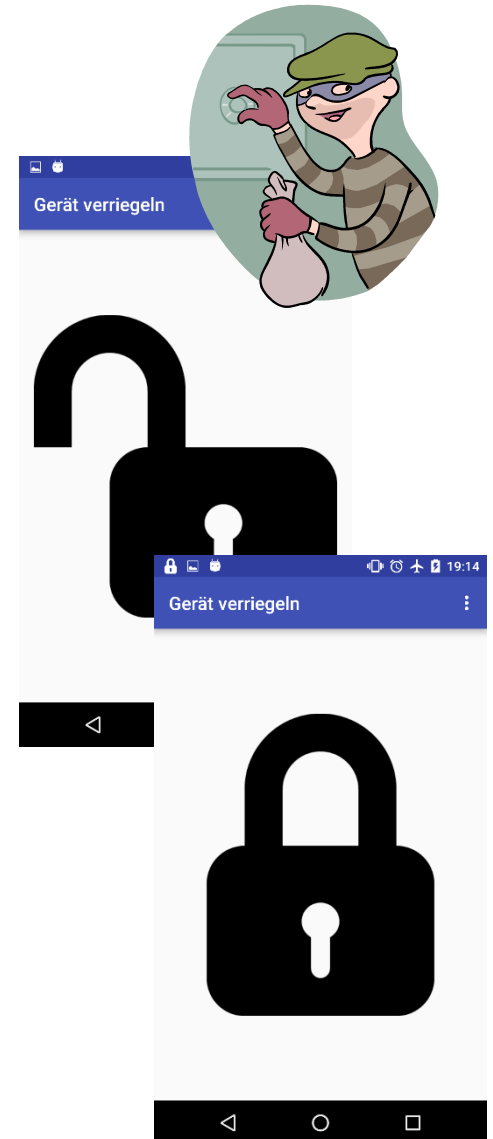


Hints

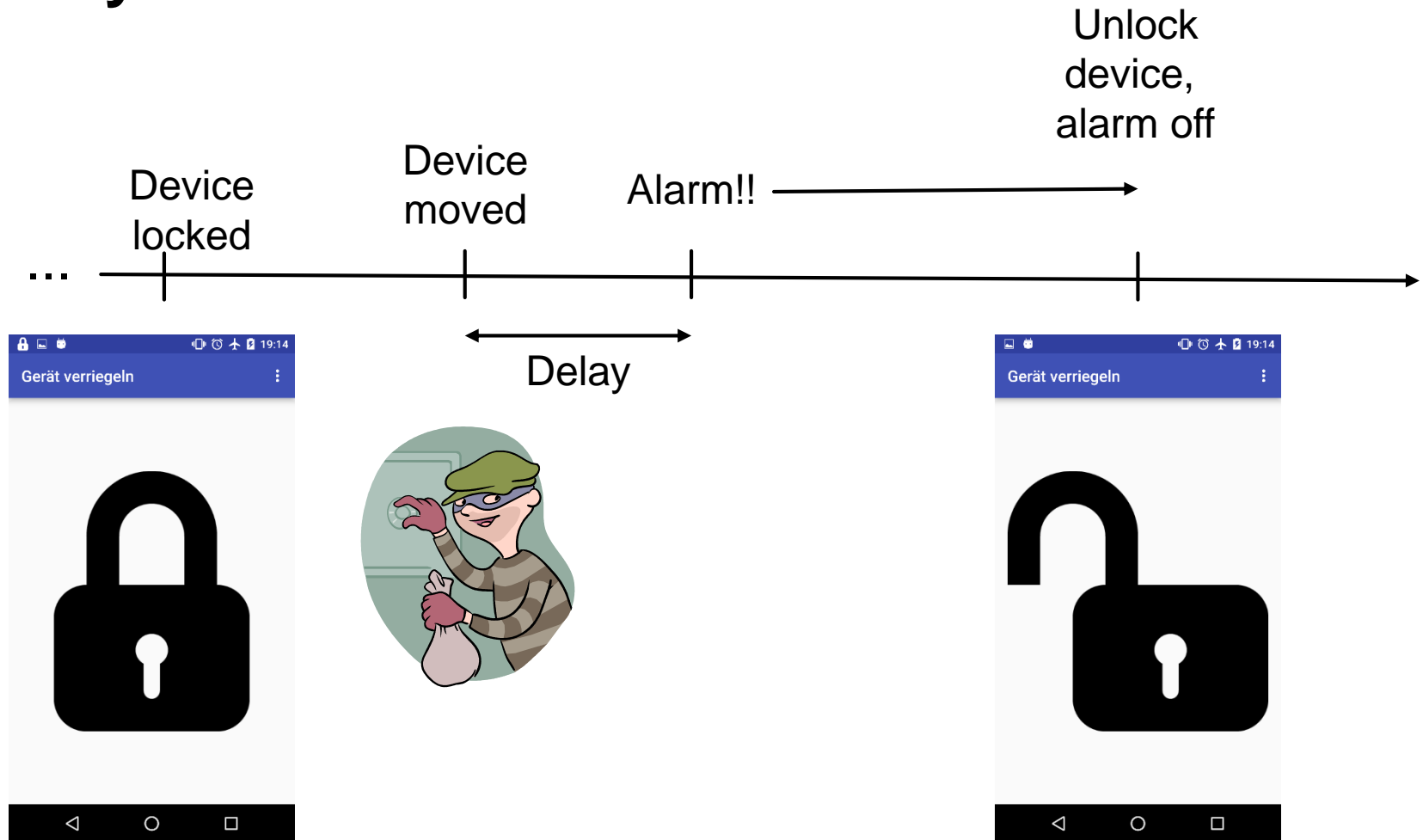
- When starting `SensorActivity`, the Intent should carry the information which sensor to display in detail
- `SensorActivity` should implement the `SensorEventListener` interface and continuously present the sensor's value(s)

Task 2: AntiTheft Alarm

- **Objectives:**
 - Transfer the knowledge of Task 1 into a real app
 - Understand problems stemming from a framework under development
 - Think about how to make use of the sensors
 - Learn how to use background services
- **To do:**
 - Write an app to “secure” the device against theft
 - Sound an alarm when the device is moved without authorisation
 - You MUST implement:
 - AbstractMovementDetector

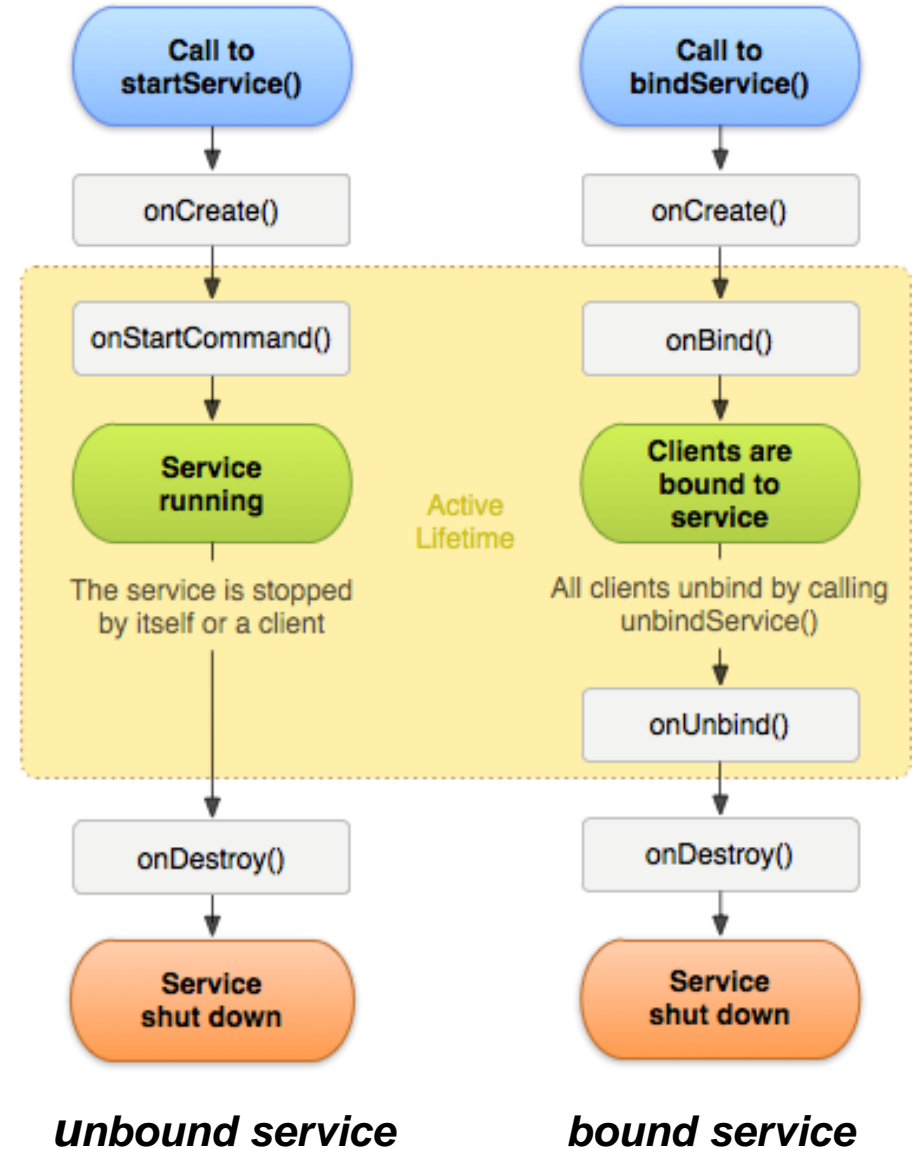


Delay



Hints

- Study service lifecycle
- A **Started Service** (unbound service) is good for us



<http://developer.android.com/guide/components/services.html>

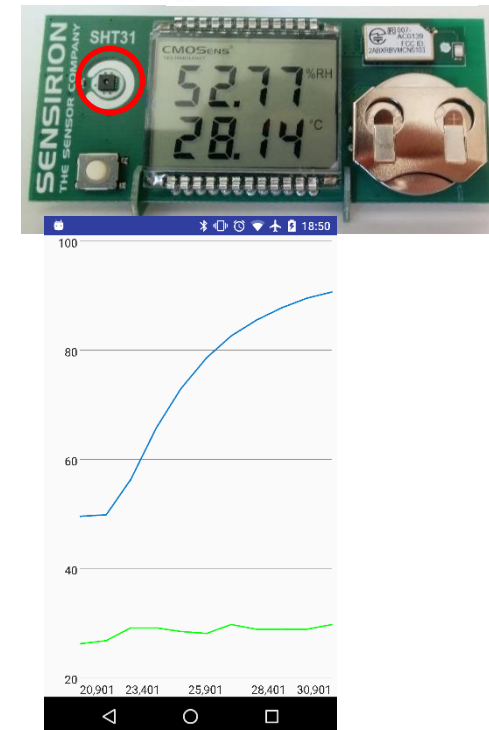
Hints

- We do not need to deal with inter-process communication
- See examples on the Android website
- Do not forget to declare the Service in the manifest file!

Task 3: Bluetooth Low Energy

<https://developer.android.com/guide/topics/connectivity/bluetooth-le.html>

- **Objective:**
 - Exploit the capabilities of smart gadgets and bluetooth low energy
 - Familiarize with the new generation of 'wearable computers'
- **To do:**
 - Use Android's Bluetooth Low Energy (BLE) framework
 - Connect to an SHT31 Smart Gadget to sense temperature and humidity
 - Display the current sensor measurements to the user



Hints

- You have been given a Sensirion sensor
- Update the software version on the phone to at least 5.0
- Check first if bluetooth is enabled on the device
- Request to enable bluetooth without leaving the app
- Limit the scan time, do not drain the battery

Hints II

- From Android 6.0 (\geq API level 23):
 - Permissions have to be stated in the manifest
 - **Dangerous** permissions have to be requested at runtime (once, or until the user revokes the permission again)
 - E.g. ACCESS_FINE_LOCATION
 - You also have to enable the location service
- More information:
 - <https://developer.android.com/training/permissions/index.html>

Hints

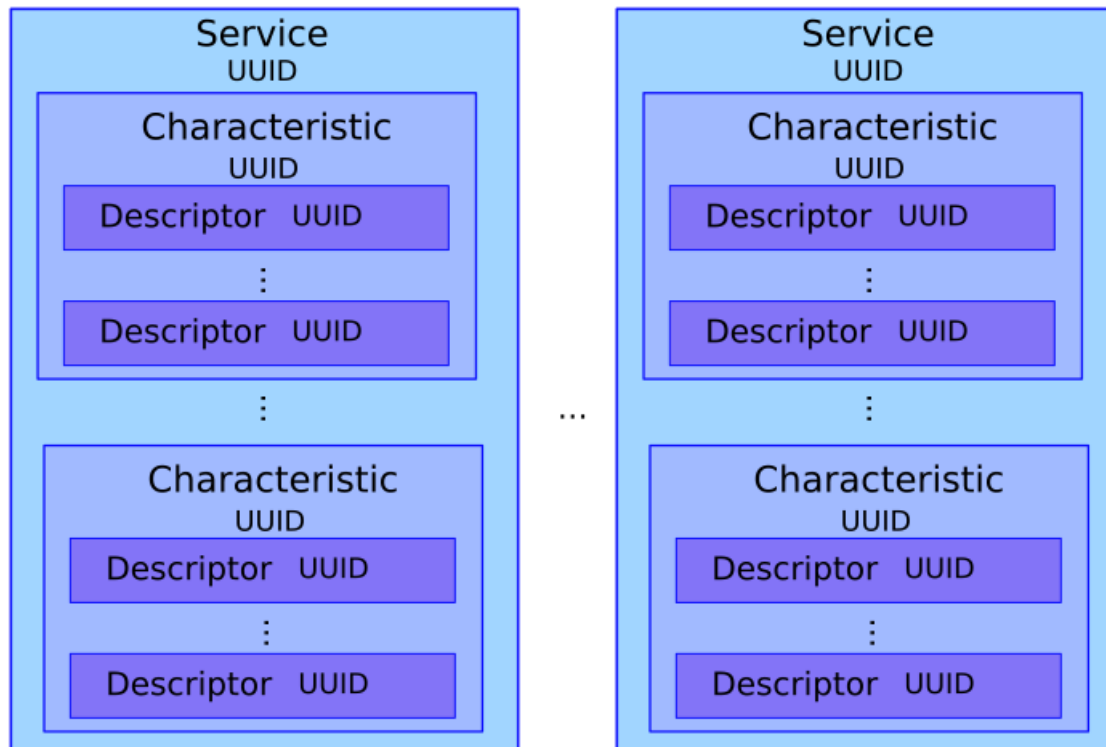
- The Android phone acts as a GATT client
- The SHT31 smart gadget acts as a GATT server
- We are interested in two services, humidity and temperature



<http://blog.lemberg.co.uk/>

Hints

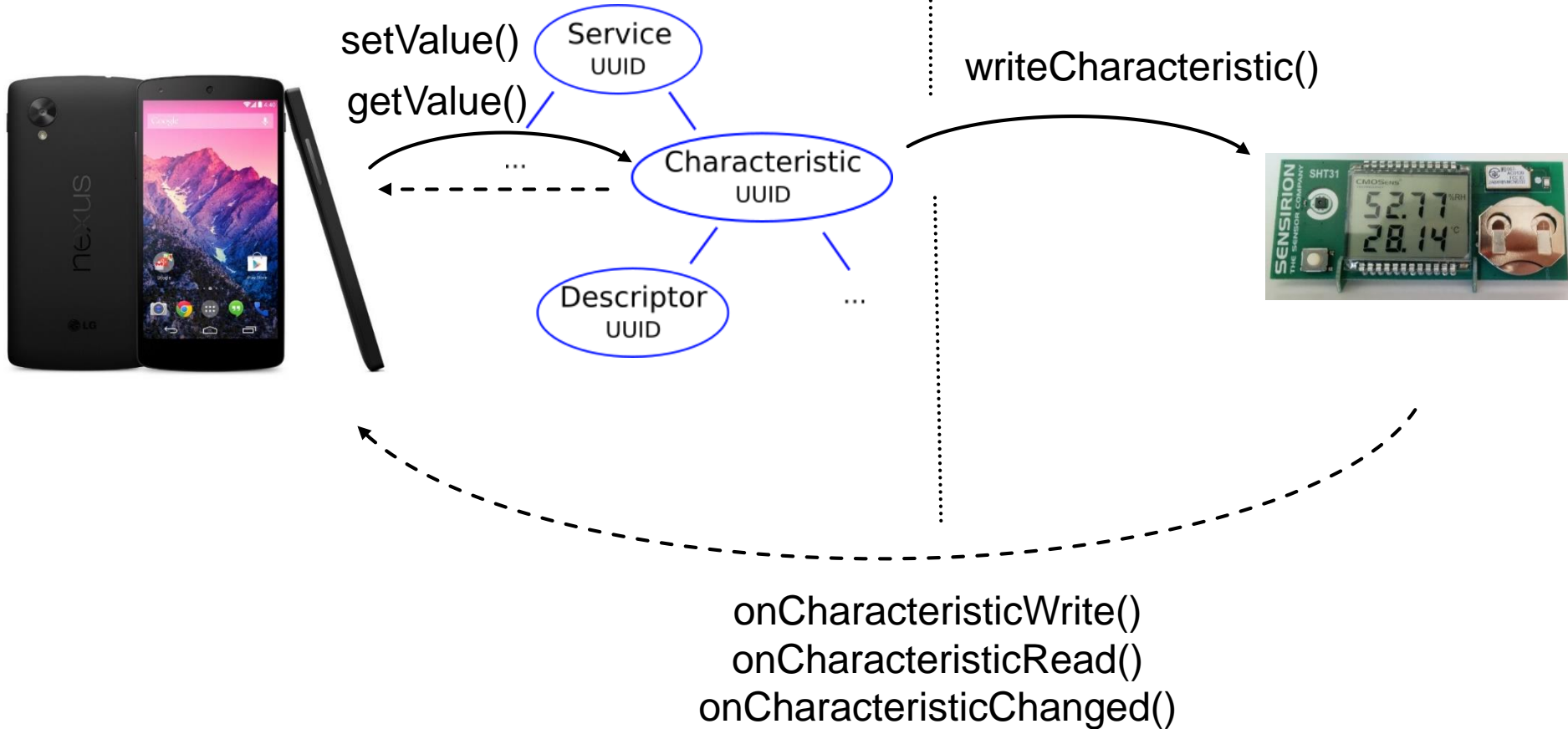
- A UUID is a unique identifier for a service or a characteristic
- Characteristic: Attribute containing a single value
- Descriptor: describes its characteristic's value, e.g. indication about the unit or configuration



BLE communication

Synchronous

Asynchronous



Testing

- JUnit Tests
 - Test single 'units'
 - Test algorithm / logic
 - Run on local JVM
 - No access to functional Android framework APIs
- Activity Test Rules
 - Run test on physical devices and emulators
 - Uses Android framework APIs
 - E.g. access to Context

```
dependencies {  
    compile fileTree(include: ['*.jar'], dir: 'libs')  
    testCompile 'junit:junit:4.12'  
    compile 'com.android.support:appcompat-v7:25.3.1'  
    compile 'com.jjoe64:graphview:4.2.1'  
    androidTestCompile 'com.android.support:support-annotations:25.3.1'  
    androidTestCompile 'com.android.support.test:runner:0.5'  
    androidTestCompile 'com.android.support.test:rules:0.5'  
}
```

Mini-Test

- Required for each project
- LaTeX or Word
- English
- 6 questions (essay, true/false, code snippets, ...etc)
- General Android questions + Assignment-related questions
- Submit as **answers.pdf** in PDF format

Deliverables

- <https://www.vs.inf.ethz.ch/edu/vs/submissions/>
- Use your *nethz* logins
- File names: **answers.pdf** and **code.zip**
- New uploads will overwrite the old ones
- Check uploaded files

LEADER:

- Create group
- Add members
- Upload files

MEMBERS:

- Sign the submission

Remarks

- Point reduction if the project does not compile!
- Point reduction if the project does not use the code skeleton provided to you!
- Please remove the build folders before submitting your solution (on project level and app level)

Hardware

- You can keep the Sensirion sensors until the end of the lecture
- Then you have to return them (the smartphones too of course)!

Team Work & Communication

- If you have a problem
 1. Think about it
 2. Read the Android guides and documentation
 3. Ask your team mates!
 4. Write an email
 - How to write an email:
 - State a clear description of the problem and what you have tried to solve it
 - Put all your team members in **cc!!** This ensures that you are “asking” them at least via email

Have fun!

Questions?